RU THENEXT?



> THE RAFFLES EXPERIENCE





* * * * * *

Employability
Online Learning
Inclusiveness
Teaching

TOP CREATIVE SCHOOL MALAYSIA 2023

Globally Recognised University

Member of the
Association
Commonwealth
Universities (ACU)

Professional Body Accreditation

RU Programmes Have Accreditation from Professional Bodies

1:11

Staff Student Ratio



Welcome

Raffles University (RU) is an exciting young University that delivers practice-based programmes and implements state-of-the-art teaching methods. This is supported by a culture that promotes:

- > Social responsibility
- > Professional excellence for employability
- > Analytical thinking for problem solving
- > Creativity to encourage innovation
- > Entrepreneurship

All our students leave as young professionals, ready for industry and the workforce. We have a 98% graduate employment rate. 12% of our graduates have started their own businesses.

You can expect a vibrant and dynamic nurturing learning experience that will see your transformation into a world-class professional.

I hope you will choose to study at RU and look forward to meeting you on campus.

Associate Professor Greg PRITCHARD
President





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> UNIVERSITY OF THE FUTURE



Raffles University (RU) is a University of the Future. We are at the cutting edge of higher education in both teaching and learning and business practices. Our innovative and stimulating programmes promote doing while learning and learning while doing. Raffles University (RU) is a joint venture between the Malaysian Government (through Educity Iskandar Malaysia Sdn. Bhd.) and Raffles Education Corporation (REC), a multi-national, educational company. REC was invited to be a partner in Educity because of our international expertise and reputation in design education.



> DISCOVER MALAYSIA



Malaysia is a vibrant melting pot of race and religion, where people of different cultures live side by side harmoniously.

One of the many things to love about Malaysia is its diverse geographical landscape that changes from state to state. For instance, in Kuala Lumpur you will find a modern city bustling with life, home to skyscrapers occupied by many multinational companies. In east coast states like Pahang and Terengganu, you will be able to enjoy cool climates of the hilly Cameron Highlands, or walk along beautiful stretches of beaches that face the South China Sea, while in northern states of Malaysia such as Perlis or Kelantan, you will be able to witness stunning sceneries of green paddy fields, mangroves, and see "kampung" or village houses that belong to hardworking farmers and their families.

Malaysia is home to citizens of Malay, Chinese, Indian and indigenous races, Malaysia is known for being welcoming, warm, and very accepting of people from all walks of life. As a multi-cultural country, Malaysia is known for its people's ability to speak several languages including Malay, English, Mandarin, Cantonese and Tamil. Students will find that they can easily communicate with locals.

Experience a wonderful mix of culture, tradition, nature and gastronomy at the hub of South East Asia.

01 Mount Kinabalu

Mount Kinabalu, the highest mountain in South East Asia, is located in Sabah, Malaysia.

02 Heritage Buildings

Penang is known for its many heritage buildings with stunning architecture.

03 Perfect Holiday

Surrounded by the South China Sea, the Malacca Straits and the Andaman Sea, Malaysia offers beaches with crystal clear waters and beautiful white sands, perfect for a holiday getaway.

> 04 Historic Culture

Travel to Malacca and learn how the Dutch and Portuguese influences still play a role in the local culture.

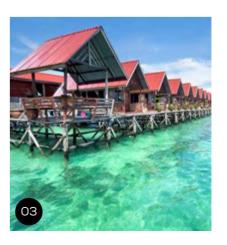
> 05 Food Paradise

Being a multi-cultural society, food plays a big role in the everyday life of Malaysians. From steaming nasi lemak wrapped in banana leaves, to wok fried char kuay teow from hawkers, a variety of food is readily available to satisfy your cravings.

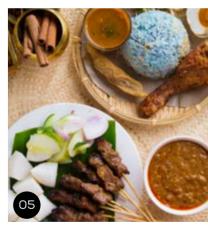
Whether you are checking out local high end restaurants or the weekly "pasar malam" (night markets) you will definitely discover food to make your taste buds go wild.











> REASONS TO LOVE JOHOR

A vibrant state, shaped by its culture, history and the beauty of its landscapes, Johor has much to offer anyone that comes its way.



01 Rich culture and history

The influence of the Malay, Chinese and Indian cultures play a large role in the daily lives of Johoreans, from the languages they speak to the festivals they celebrate. Johor is renowned for its vibrant celebration of Chinese New Year, Chingay, Deepavali and Hari Raya, where you can see spectacular displays of fireworks, costumes, singing and dancing and try local delicacies.

02 Beautiful islands and beaches

Johor is known for pristine waters with islands that face the South China Sea. Take a trip to Pulau Sibu and Pulau Aur where you can rent chalets, walk across the beautiful beaches and take part in watersport activities like jet skiing, banana boating, and kitesurfing. These islands are also a perfect place for diving and snorkelling in the crystal clear waters where you can swim amongst the marine life.



Johor is also home to some of the most beautiful parks and forests in Malaysia. The Endau-Rompin National Park holds one of the oldest rainforests in the world and is home to wildlife and plants only found in this region. Within its dense forests there is also a community of Orang Asli or native tribes that have lived as one with nature for generations.

04 Stunning Architecture

One of the most beautiful things to see in Johor is its mix of old and new architecture. Some examples are the Tan Hiok Nee heritage street, the Dataran Bandaraya and its clock tower, the Sultan Ibrahim building, and the Sultan Abu Bakar State Mosque. The cultural heritage is reflected in the architecture.

05 Proximity to Singapore

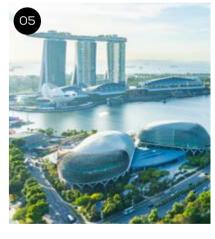
The development of the transportation system has resulted in affordable and convenient travel between Malaysia and its neighbour Singapore. Students can easily travel to Singapore to attend shows, exhibitions and conferences, and just to have fun.











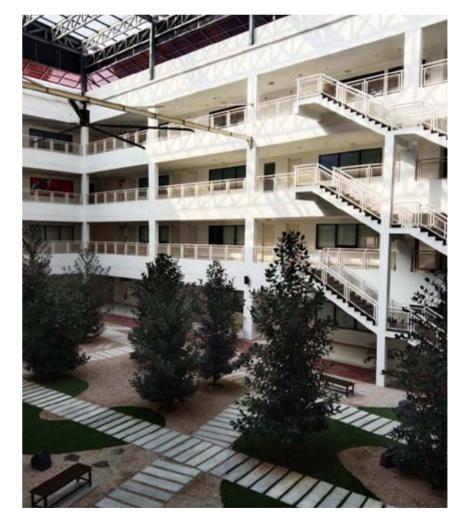
> MEDINI CAMPUS ADVANTAGE



The Medini Campus is located in Medini City, the core developing area in Johor, Malaysia. The building of RU Medini Campus is awarded MSC Status by the Ministry of Communications and Multimedia Malaysia. Various technology has been implemented within the structure to achieve the status.

RU Medini Campus is located at Medini 7, Iskandar Puteri. The campus has a total Gross Floor Area (GFA) of approximately 144,000 square feet. The campus will also be furnished with the essential facilities of RU such as ID studio, student lounge, sewing room, etc. In addition, new facilities such as Artificial Intelligence (AI) Lab and Digital Game lab will be set up at the RU Medini Campus.





Be part of the community

In Raffles University's culture, we proactively look for the opportunity of local events, entrepreneurs and companies to collaborate with students for better exposure to industry insight. With the RU Medini campus, we expect higher exposure to the nearby community with the neighbouring township, including Medini City, Harbour Puteri, EduCity, etc. RU students will have various opportunities to be part of a young and enthusiastic community.

A step towards technology community

The Medini Campus is located in Medini City, the core developing area in Johor, Malaysia. The building of RU Medini Campus is awarded MSC Status by the Ministry of Communications and Multimedia Malaysia. Various technology has been implemented within the structure to achieve the status.

A comprehensive student life at educity

Educity is the first township with multi education institutions.
EduCity provides comprehensive services such as Student Village Accommodation, EduCity Sports Complex and Student Hub to ensure the students studying at Educity area is equipped with facilities and social experience.



Discove more

> LIVING IN JOHOR

Quality Student Accommodation

Students can expect to have safe, convenient and well-equipped accommodation that will fulfil their everyday needs. From free Wi-Fi, swimming pools, gym facilities to dining and living room facilities. The accommodation is also close to cafes, restaurants, parks, convenience stores and shopping outlets, which means students will have a wide range of options for food, study and leisure. You will need to let us know that you need RU student accommodation placement.





Let's Get You Settled In

We understand that it can be hard to move away from family and friends. This is why we aim to make your transition as smooth and comfortable as possible.



Live, study, and make new friends

in accommodation that has access

to everything you need for a great

university life experience.

>SUCCESS STORIES







Best Internship Award

Raffles University Student from Bachelor of Business Administration (Honours) -Daljit Singh, received the Best Internship Award at Aito Firework Holding Sdn Bhd.



Daikin Youth Design Competition 2020

Raffles Interior Designers, Clary AH Yi Ning (top) and LEE Sheau Wen (bottom) was selected as the Top 10 Finalist and Clary AH Yi Ning won the Most Famous Award in the competition with her portfolio -Shadow House!



LINBAQ Media Competition

Raffles University's multidisciplinary students team consisting of Goh Chin Peng (BBA), Chan Jia Minh (BAC), Cheah Min Qi (BMD) and Lim Miao Ling (BPY) won the First Prize in LINBAQ F&B Business Model Transformation Proposal Competition. The competition was held by LNBAQ Holding and Sin Chew Media Corporation Berhad for all current university students to create business model transformation proposals for local businesses.



Winner in Sakura Collection 2020

Raffles Fashion Designer - Au Jie Min won the 4th prize in the Sakura Collection Asia Student Awards in Malaysia 2020!



High Potential Award In Ipsmart "Create" 2019

Raffles University Designers Nur Afiqah binti İsmail (BFD) and Cheah Min Qi(BMD)'s "Momma Bear" project won the High Potential Award in the 54 hour weekend hackathon at the Startup Weekend Iskandar Puteri | IP SMART "CREATE" 2019.

GRADUATE



London Graduate Show 2019

Raffles University was honoured to be the only Malaysian higher education institution invited to participate in the prestigious Graduate Fashion Week that was held from 2nd - 5th June 2019 at Truman Brewery, London, UK.

Our graduate, Nuradilah Afigah Binti Ab Hamid from Bachelor of Fashion Design (Honours), was selected to represent Raffles University to showcase the collection of her final year project - "Boundless of Human" at the International Catwalk Show of the Graduate Fashion Week.

GRADUATE FASHION WEEK PRESENTS... INTERNATIONAL FASHION AWARD SHOW



> SUCCESS STORIES













Digital Marketing Masterclass

Raffles University held a 2-day Digital Marketing Masterclass on 24-25 February 2020. The masterclass was aimed to enable our industry partners to cultivate digital marketing skills including Search Engine Optimisation (SEO), Paid Advertisement and others.

Base Conference

Raffles Students - Jasraj Singhh (BBA), Kevin Ng Yong Aun (BBA), Cheah Min Qi (BMD), Nur Afigah Binti Ismail (BFD), Amirah Fatin Binti Mohd Hatta (BAC), Aktshara A/P Balasuperminam (BAC). Shane Andrew Jeevan (BBA) and Goh Chin Peng (BBA) were sponsored to participate in the Base Conference 2020 powered by Techsauce Global Summit that was held from 15th to 16th January 2020 to expand their insights on business knowledge, startups and innovation trends for 2020.



Raffles Students from Bachelor of Psychology (Honours) visited Macau for a 4D3N cross-cultural psychology study. The topic of this study trip was – "Diversity creates meaning of life". In this project, there would be 4 groups of students choosing a type of lifestyle across at least two (2) culture to discuss:

- > The meaning of this lifestyle in each of the culture.
- The local attitude toward this lifestyle.
- Compare and explain these two lifestyles with theories in cross-cultural psychology.



MIID Seminar and Workshop

5 Raffles Interior Designers attended the to Malaysian Institute of Interior Designers (MIID)'s Seminar & Workshop to learn the best way to present their works visually and verbally with consideration of composition and content.



PAR









Ignite Showcase 2019

Raffles University successfully 'ignites' the creativity, talent and passion of the Johor Bahru Community! In the 3-day event, RU's IGNITE Showcase was held at Paradigm Mall Johor Bahru from 18th to 20th October 2019. The IGNITE Showcase was a significant milestone of Raffles University as it was the very first public student showcase in the JB community.

Over 90 masterpieces that were created by Raffles Designers had successfully walked on the stage of the IGNITE Fashion Runway Show.

3 awards and competitions were presented: Raffles International Avant Garde Fashion Award, Raffles Recycled Furniture Design Award and Raffles Figurative Art Competition. These competitions attracted many local and international talents.

On top of this, Raffles University prepared several workshops in the IGNITE Showcase for the public to participate.

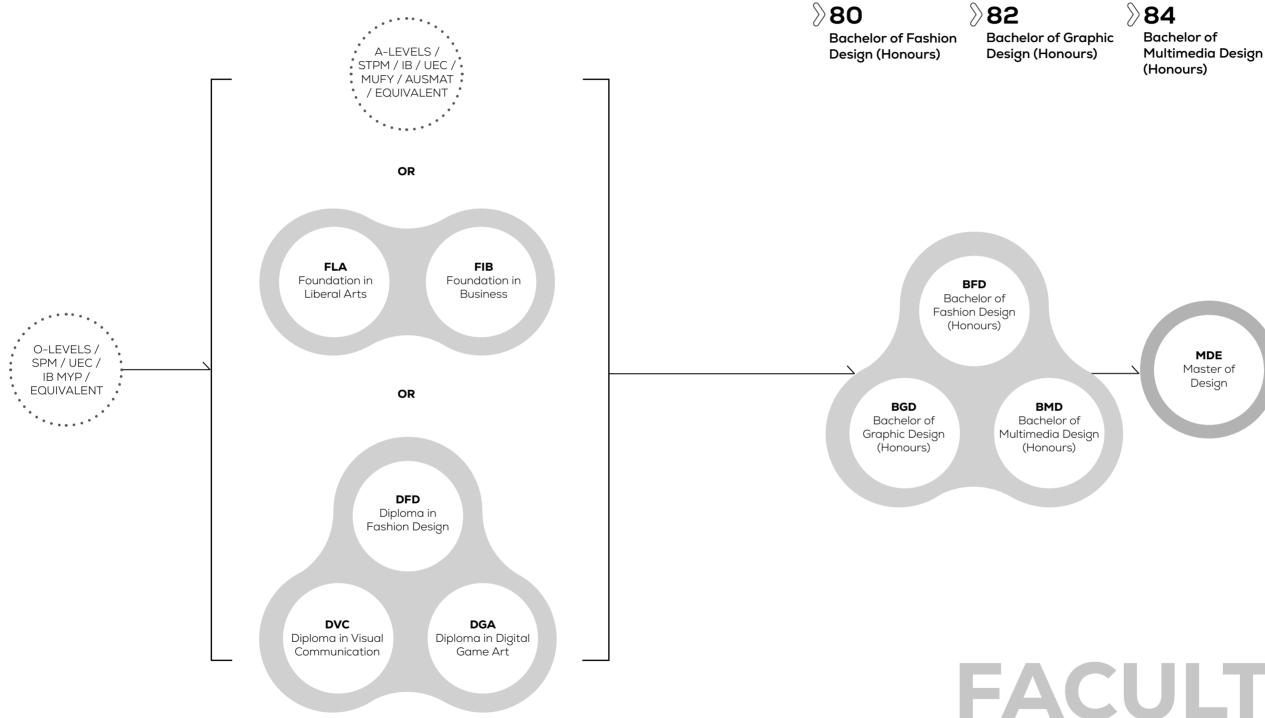
- > Business stock trading competition
- > VR & cognitive game
- > Al and robotics workshop
- > String art workshop
- > T-shirt printing workshop
- > English language carnival

IGNITE Showcase had 4 objectives:

- > to showcase Raffles students' works,
- to stimulate teenagers' creativity,
- to promote tertiary education channel and
- > to encourage lifelong learning.



> STUDY **PATHWAYS**



REMARK

Credit transfer available for certain RU Bachelor's Degree Programme for students who progress their studies from RU Diploma programmes.

FACULTY OF ARTS & DESIGN >

∂64

Diploma in

Digital Game Art

∂68

98

Diploma in

Master of

Design

Visual Communication

PhD

Doctor of

Philosophy in

Business

Administration

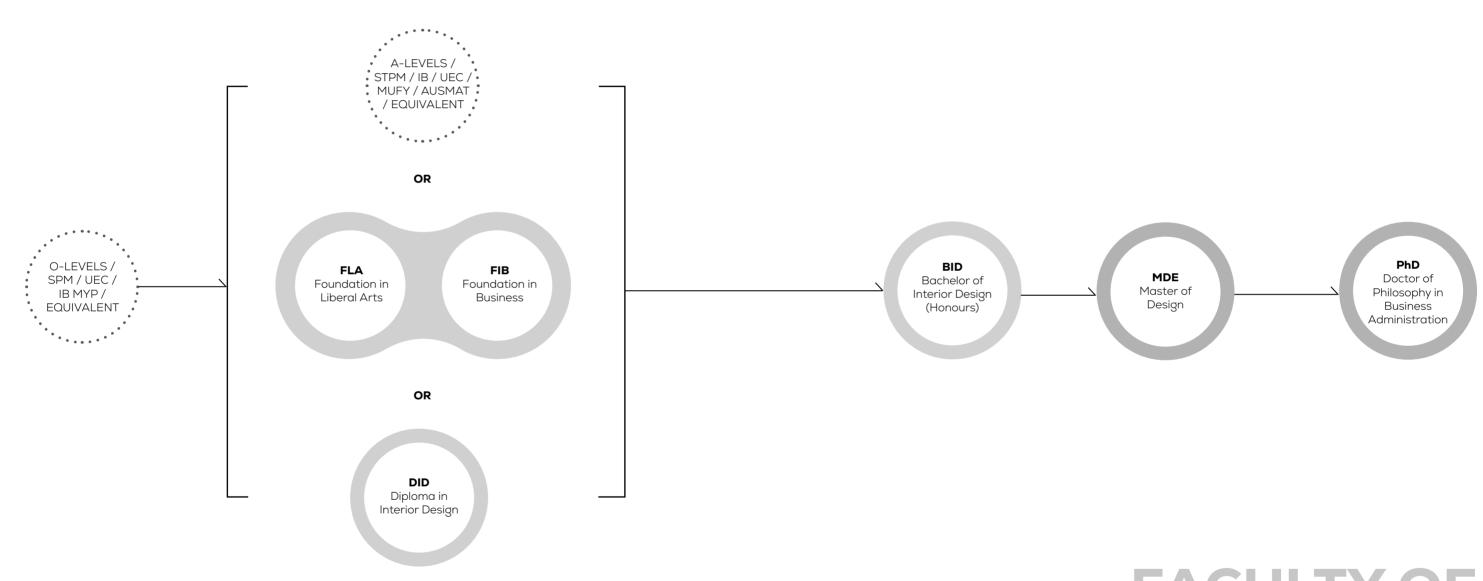
∂66

Diploma in

Fashion Design

∂70 Diploma in Interior Design **∂8**8 **Bachelor of Interior** Design (Honours)

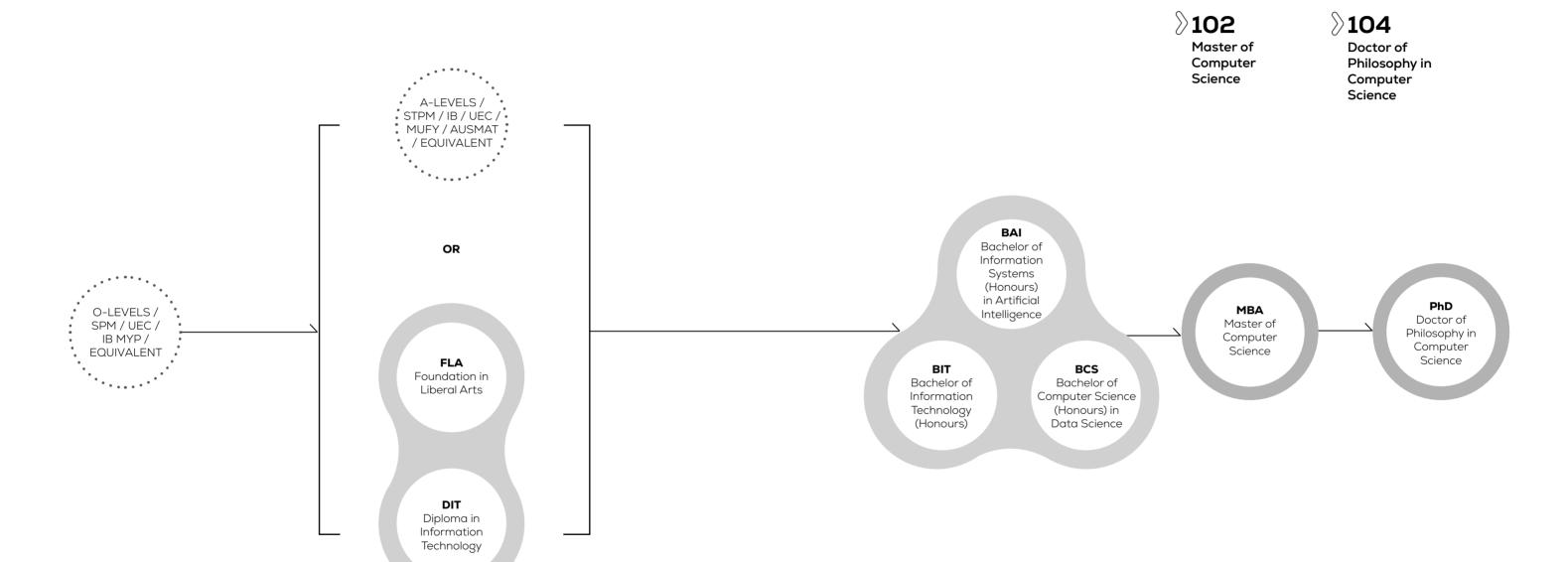
§98 Master of Design



REMARK

Credit transfer available for certain RU Bachelor's Degree Programme for students who progress their studies from RU Diploma programmes.

> STUDY **PATHWAYS**



∂72

Diploma in

Information

Technology

≫74

Bachelor of

Information

Systems

(Honours)

in Artificial

Intelligence

∂76

Bachelor of

Information

Technology

(Honours)

∂78

Bachelor of

Computer

(Honours)

in Data Science

Science

REMARK

Credit transfer available for certain RU Bachelor's Degree Programme for students who progress their studies from RU Diploma programmes.

FACULTY OF AI & ROBOTICS

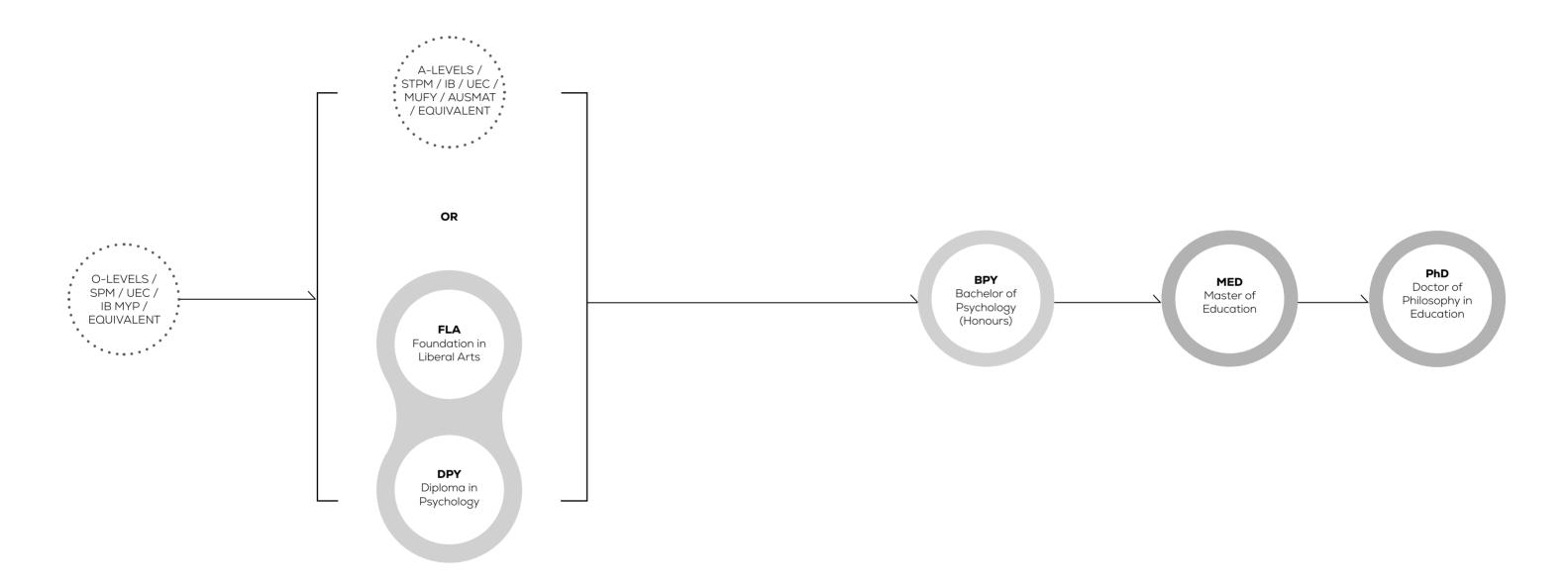
>STUDY PATHWAYS

62

Diploma in Psychology

Bachelor of Psychology (Honours)

> 100 Master of Education Doctor of Philosophy in Education

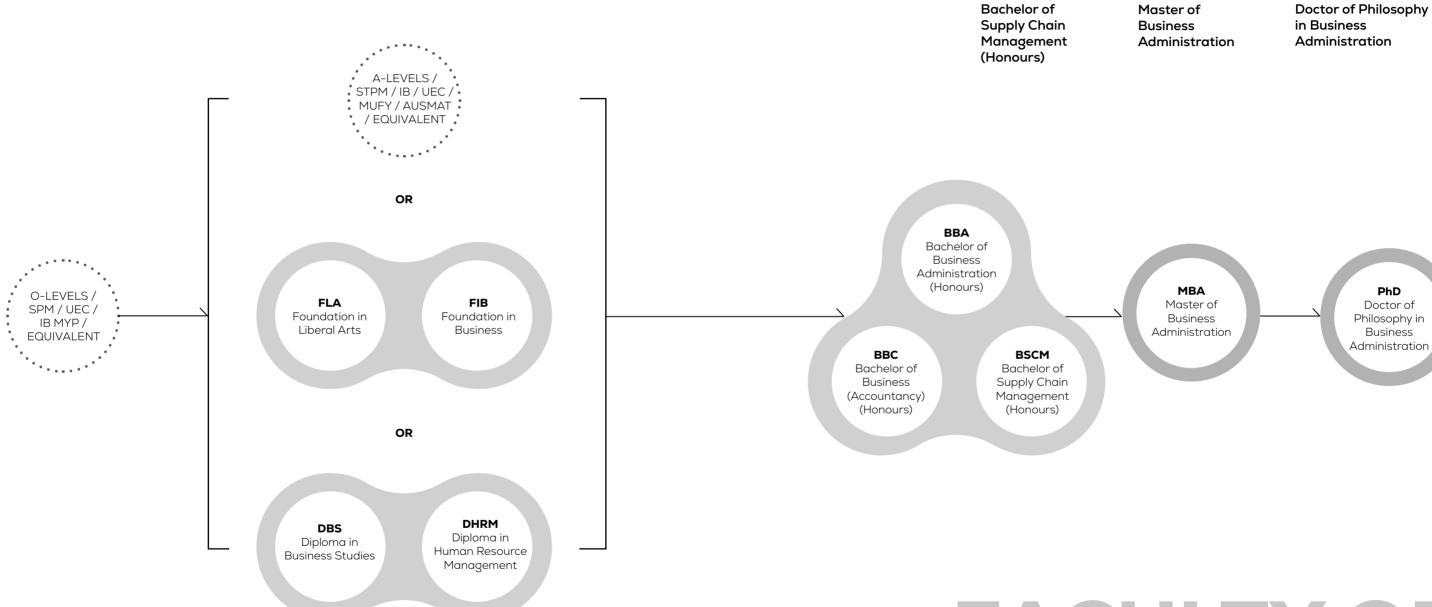


REMARK

Credit transfer available for certain RU Bachelor's Degree Programme for students who progress their studies from RU Diploma programmes.

FACULTY OF SOCIAL SCIENCES ?

>STUDY PATHWAYS



∑58

Diploma in

Business Studies

REMARK

Credit transfer available for certain RU Bachelor's Degree Programme for students who progress their studies from RU Diploma programmes.

FACULTY OF BUSINESS

88

∂96

Bachelor of

Administration

Business

(Honours)

∂60

92

Diploma in

Human Resource

Management

∂90

Bachelor of

(Accountancy)

Business

(Honours)

>106

> Foundation Programmes

B		Qualif	ication			English Re	equirements	D
Programme	SPM	O-Level	UEC	Others	Remarks	Local	International	Duration
Foundation in Business				Any other equivalent qualification recognised by the	Progression to RU Degree Programmes	Malaysian English Entry Requirement Pass in SPM English or equivalent. RU English Requirements MUET : Band 3 GCE O Level/1119 : English D UEC : English B SPM : English Credit	IELTS	
Foundation in Liberal Arts	Credits in 5 subjects	Credits in 5 subjects	Grade B in 3 subjects	Malaysian Government which will be considered on a case by case basis.	may requires credit in specific subject at SPM level Certain degree.	SPM : English Credit Cambridge English / Linguaskill : 154 *Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	*Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	1 Year

Diploma ProgrammesFaculty of Arts and Design

				Qualification							English Requ	uirements		
Programme	SPM	O-Level	UEC	STPM	A-Level	STAM	SKM	Certificate (MQF Level 3)	Others	Additional Requirements	Local	International		Duratio
Diploma in Digital Game Art Design	Credits in 3 subjects	Grade C in 3 subjects	Grade B in 3 subjects	Grade C (CGPA 2.00) in 1 subject	Full pass in 2 subjects	Min. Maqbul grade and Credit in English at SPM level	-	Creative Multimedia Certificate: CGPA 2.00	Any other equivalent qualification recognised by the Malaysian	Pass RU portfolio assessment and	Malaysian English Entry Requirement No Minimum English Requirement	IELTS TOEFL Essentials (Online) TOEFL iBT PTE MUET Cambridge English / Linguaskill *Students who did not International Studen Requirement are req take the RU English F Programme (EPP) At achieve the requirem equivalent English qu	t English uired to Preparation ND nent of any	2 Years 4 Monti
Diploma in Fashion Design						Min. Maqbul grade	Level 3 and Credit in 1 subject in SPM	Community College Certificate and credit in 1 subject at SPM level or Certificate(MQF Level 3): Pass	Government which will be considered on a case by case basis.	interview		IELTS TOEFL Essentials (Online) TOEFL iBT PTE MUET Cambridge English / Linguaskill	: 4.0 : 5.0 : 30-31 : 36 : Band 3.0	2 Years
Diploma in Visual Communication				-	-	-	-				* A Learning Assistance Sessions (LAS) (from Week 7 to Week 12) will be provided at no cost if the student failed the English assessment in week 4	*Students who did no International Studen Requirement are req take the RU English A Programme (EPP) A achieve the requirem equivalent English qu	t English uired to Preparation ND nent of any	2 Years 4 Monti

Diploma ProgrammeFaculty of Social Sciences

_				Qu	ualification					English Re	quirements	
Programme	SPM	O-Level	UEC	STPM	A-Level	STAM	Certificate (MQF Level 3)	(a) Additional Requirements	Others	Local	International	Duration
Diploma in Psychology	Credits in 3 subjects AND (a)	Credits in 3 subjects AND (a)	3 Bs AND (a)	Grade C (CGPA 2.00) in 1 subject	Full pass in 2 subjects	Min. Maqbul rank AND (a)	CGPA 2.00	AND A *PASS in Mathematics and Biology/ Physics/ Chemistry/ General Science/ Applied Science at SPM level or equivalent qualifications.	Any other equivalent qualification recognised by the Malaysian Government which will be considered on a case by case basis.	*A Learning Assistance Sessions (LAS) (from Week 7 to Week 12) will be provided at no cost if the student failed the English assessment in week 4	IELTS: 4.0 TOEFL Essentials (Online): 5.0 TOEFL iBT: 30-31 PTE: 36 MUET: Band 3.0 Cambridge English / Linguaskill: 140 *Students who did not meet the International Student English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	

Those without a pass/credit in Mathematics and/or Biology/ Physics/ Chemistry/ General Science/Applied Science at SPM level or equivalent can be admitted but are required to attend special enhancement course(s). These special enhancement courses should be SPM equivalent, remedial in nature. Students must pass/credit the Mathematics and Biology/ Physics/ Chemistry/General Science/Applied Science enhancement courses as a prerequisite to related core courses taught in English.

Diploma Programmes

> Faculty of Business

			Quali	fication				English Re	quirements	
Programme	SPM	O-Level	UEC	STPM	A-Level	Certificate (MQF Level 3)	Others	Local	International	Duration
Diploma in Human Resource Management	- Credits in	Credits in	Grade B in	Grade C (CGPA 2.00) in 1 subject	Full pass in 2 subjects	CGPA 2.00	Any other equivalent qualification recognised by the	Malaysian English Entry Requirement No Minimum English Requirement	IELTS: :5.0 TOEFL Essentials (Online):7.5 TOEFL iBT:40 PTE:47 MUET:Band 3.5 Cambridge English / Linguaskill::154	
Diploma in Business Studies	3 subjects	3 subjects	3 subjects	-	_	_	Malaysian Government which will be considered on a case by case basis.	* A Learning Assistance Sessions (LAS) (from Week 7 to Week 12) will be provided at no cost if the student failed the English	*Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any	2 Years

Diploma ProgrammeFaculty of Built Environment & Regenerative Design

_				Qualification							English Requi	rements	
Programme	SPM	O-Level	UEC	STPM	A-Level	STAM	SKM	Certificate (MQF Level 3)	Others	Additional Requirements	Local	International	Duration
Diploma in Interior Design	Credits in 3 subjects	Grade C in 3 subjects	Grade B in 3 subjects	-	-	_	-	-	Any other equivalent qualification recognised by the Malaysian Government which will be considered on a case by case basis.	Pass RU portfolio assessment and interview	Malaysian English Entry Requirement No Minimum English Requirement *A Learning Assistance Sessions (LAS) (from Week 7 to Week 12) will be provided at no cost if the student failed the English assessment in week 4	IELTS : 4.0 TOEFL Essentials : 5.0 (Online) TOEFL IBT : 30-31 PTE : 36 MUET : Band 3.0 Cambridge English / Linguaskill : 140 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	2 Years 4 Months

Undergraduate Programme
 Faculty of Built Environment & Regenerative Design

			Qualif	ication				English Red	quirements	
Programme	STPM	A-Level	UEC	Foundation/ Matriculation	Diploma/ Advance Diploma	Additional Requirements	Others	Local	International	Duration
Bachelor of Interior Design (Honours)	Full Pass in 2 subjects	Full Pass in 2 subjects	Grade B in 5 subjects	Minimum CGPA 2.00	Minimum CGPA 2.00	Pass RU portfolio assessment and interview	Any other equivalent qualification recognised by the Malaysian Government which will be considered on a case by case basis.	Malaysian English Entry Requirement No Minimum English Requirement RU English Requirements MUET : Band 3 GCE O Level/1119 : English D UEC : English B SPM : English Credit Cambridge English / Linguaskill : 154	IELTS : 5.0 TOEFL Essentials (Online) : 7.5 TOEFL iBT : 40 PTE : 47 MUET : Band 3.5 Cambridge English / Linguaskill : 154	3 Years 6 Months
								*Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	*Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	

> ENTRY

REQUIREMENTS

Diploma Programme

> Faculty of Al and Robotics

B				Qualification						English Requi	rements	
Programme	SPM	O-Level	UEC	STPM	A-Level	STAM	SKM (Level 3)	Certificate (MQF Level 3)	Others	Local	International	Duration
Diploma in Information Technology	Pass with at least 3 Credits in any subjects inclusive of Mathematics or equivalent	minimum 3 Credits(C), including Mathematics	Pass with a minimum of Grade B in at least three (3) subjects inclusive of Mathematics	Pass with a minimum of Grade C (CGP 2.0) AND a credit in Mathematics at SPM level or its equivalent	Pass with 1 subject (D) AND Credit (C) in Mathematics at SPM level	Pass with a minimum Maqbul AND a credit in Mothematics at SPM level or its equivalent	Pass in related field Candidates without Mathematics can be admitted subject to a thorough rigorous assessment	in related field minimum CPGA 2.00	Other equivalent qualification recognised by the Malaysian Government. Candidates can be admitted if their admission qualification contains Mathematics subject (s) equivalent to Mathematics at the SPM level. Those without a pass in Mathematics at SPM level or equivalent can be admitted but required to take and pass the reinforcement Mathematics subject The reinforcement Mathematics subject must be offered in the first semester or before enrolment with unconditional offer Candidate with a credit in a Computing-related subject(s) at SPM level or its equivalent may be given preferential consideration.	*A Learning Assistance Sessions (LAS) (from Week 7 to Week 12) will be provided at no cost if the student failed the English assessment in week 4"	IELTS : 4.0 TOEFL Essentials : 5.0 (Online) TOEFL IBT : 30-31 PTE : 36 MUET : Band 3 Cambridge English / Linguaskill : 140 *Students who did not meet th International Student English Requirement are required to take the RU English Preparatio Programme (EPP) AND achieve the requirement of an equivalent English qualification	2 Years 4 Months

> Undergraduate Programme

> Faculty of AI and Robotics

					Qualification			English Req	uirements	
Programme	STPM	A-Level	UEC	STAM	Foundation/ Matriculation	Diploma/ Advance Diploma	Others	Local	International	Duration
Bachelor of Information Technology (Honours)	Pass with Grade C (CGPA 2.00) in any 2 subjects AND (a)	Full pass in two subjects AND (a)	PASS with Grade B in 5 subjects including Mathematics	Pass with a minimum grade of Jayyid in any TWO (2) subjects AND (a)	Pass with min CGPA 2.0 AND (a)	Diploma (MQF Level 4) in non-computing field: min. CGPA of 2.75. Candidate with CGPA 2.50 to 2.75. can be admitted subject to a thorough rigorous assessment AND (a) Diploma in Computing fields (MQF Level 4): Pass with minimum CGPA of 2.50. CGPA 2.00 to 2.50 can be admitted subject to a thorough rigorous assessment Diploma Kemahiran Malaysia (DKM) / Diploma Vokasional Malaysia (DVM) / Diploma Lanjutan Kemahiran Malaysia (DLKM) in Computing fields with a minimum CGPA of 2.50 subjected to HEP Senate / Academic Board's approval**	Other relevant and equivalent qualifications recognised by the Malaysian Government. Candidates can be admitted if their admission qualification contains Mathematics subject (s) equivalent to Mathematics at the SPM level. If it is not equivalent, reinforcement Mathematics subject that equivalent to the SPM level must be offered in the first semester or before enrolment with unconditional offer	Malaysian English Entry Requirement No Minimum English Requirement RU English Requirements MUET : Band 3 GCE O Level/1119 : English D UEC : English B SPM : English Credit Cambridge English / Linguaskill : 154 *Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	IELTS :5.0 MUET :Band 3 TOEFL :500 TOEFL iBT :42 PTE :47 Cambridge English/ :154 Linguaskill *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	3 Years

(a) Additional Requirement

- Students are required to pass the reinforcement Mathematics before being allowed to take related core courses. The candidate can sit for any subjects that did not indicate Mathematics as prerequisite
- Reinforcement Mathematics can contribute to the overall graduating credit.

subject(s) equivalent to Mathematics at SPM level.

with unconditional offer

and pass the reinforcement Mathematics subject that is equivalent to the SPM level

• Students from Matriculation / Foundation or its equivalent can be exempted from taking the Reinforcement Mathematics, provided that the Mathematics offered at that programme level is equivalent / more than the Additional Mathematics offered at an SPM level.

• Candidates with a pass in Mathematics at an SPM level or its equivalent may be admitted if their admission qualification contains Mathematics

• Candidates with a pass in Mathematics at SPM level or its equivalent and without a Mathematics subject in their admission qualification need to take

• If it is not equivalent, reinforcement Mathematics subject that equivalent to the SPM level must be offered in the first semester or before enrolment

[•] Credit in Mathematics at the SPM level or its equivalent OR

[•] Pass in Mathematics at SPM level need to take and pass the reinforcement Mathematics subject that is equivalent to the SPM level. The subject must be offered in first semester or before enrolment with unconditional offer

Undergraduate ProgrammeFaculty of Al and Robotics

_				Quali	fication			Englis	h Requirements	
Programme	STPM	A-Level	UEC	STAM	Foundation/ Matriculation	Diploma/ Advance Diploma	Others	Local	International	Duration
Bachelor of Computer Science (Honours) in Data Science	STPM (Science Stream): Pass with grade C (CGPA 2.00) in Mathematics subject and	Full Pass in 2	Grade B in 5 subjects including	Pass with minimum grade of	min CGPA 2.0	Diploma in Science and Technology: min. CGPA of 2.75. Candidate with CGPA 2.50 to 2.75 can be admitted subject to a thorough rigorous assessment AND (a) Diploma in Computing fields (MQF Level 4): Pass with minimum CGPA of 2.50. CGPA 2.00 to 2.50 can be	Any other equivalent qualification recognised by the Malaysian Government * Candidates can be admitted if their admission qualification contains Mathematics subject (s) equivalent to Additional	Malaysian English Entry Requirement No Minimum English Requirement RU English Requirements MUET : Band 3 GCE O Level/1119 : English D UEC : English B SPM : English Credit Cambridge English / Linguaskill : 154	IELTS: :5.0 TOEFL Essentials (Online): 7.5 TOEFL iBT: :40 PTE: :47 MUET: :Band 3.5 Cambridge English / Linguaskill: :154	3 Years
Bachelor of Information Systems in Artificial Intelligence (Honours)	ONE Science / ICT subject STPM (Arts Stream): Pass with grade C in any 2 subjects and (a)	subjects AND (a)	Mathematics and ONE Science / ICT subject	Jayyid in any 2 subjects AND (a)		admitted subject to a thorough rigorous assessment Diploma Kemahiran Malaysia (DKM) / Diploma Vokasional Malaysia (DVM) / Diploma Lanjutan Kemahiran Malaysia (DLKM) in Computing fields with a minimum CGPA of 2.50 subjected to HEP Senate / Academic Board's approval	Mathematics at the SPM level. If it is not equivalent, reinforcement Mathematics subject that equivalent to the SPM level must be offered in the first semester or before enrolment with unconditional offer	*Student who did not meet RU English Requirement is required to take a Concurrer English Language Programme (CELP)	*Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	

(a) Additional Requirement

- Students are required to pass the reinforcement Mathematics before being allowed to take related core courses.
- The candidate can sit for any subjects that did not indicate Mathematics as prerequisite
- Reinforcement Mathematics can contribute to the overall graduating credit.
- Students from Matriculation / Foundation or its equivalent can be exempted from taking the Reinforcement Mathematics, provided that the Mathematics offered at that programme level is equivalent / more than the Additional Mathematics offered at an SPM level.

[•] Credit in Additional Mathematics at the SPM level or its equivalent OR

[•] Credit in Mathematics and any one of the Science, Technology or Engineering subjects at SPM level or its equivalent. Candidates need to take and pass the reinforcement Mathematics equivalent to Additional Mathematics at the SPM level. The subject must be offered in first semester or before enrolment with unconditional offer

> ENTRY

REQUIREMENTS

Undergraduate ProgrammeFaculty of Social Sciences

_				Qualifica	tion			English	Requirements	
Programme	STPM	A-Level	UEC	Foundation/ Matriculation	Diploma/ Advance Diploma	(a) Additional Requirement	Others	Local	International	Duration
Bachelor of Psychology (Honours)	Full Pass in 2 subjects AND (a)	Full Pass in 2 subjects AND (a)	5Bs; AND (a)	Minimum CGPA 2.0 AND (a)	Minimum CGPA 2:0	AND at least *Credits in Mathematics AND Biology/ Physics/ Chemistry/ General Science/ Applied Science, AND a PASS in English at SPM level	Any other equivalent qualification recognised by the Malaysian Government which will be considered on a case by case basis.	Malaysian English Entry Requirement Pass in SPM English or equivalent RU English Requirements MUET : Band 3 GCE O Level/1119 : English D UEC : English B SPM : English Credit Cambridge English / Linguaskill : 154 *Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	IELTS : 5.0 TOEFL Essentials (Online) : 7.5 TOEFL iBT : 40 PTE : 47 MUET : Band 3.5 Cambridge English / Linguaskill : 154 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	3 Years

Those without a pass/credit in Mathematics and/or Biology/ Physics/ Chemistry/ General Science/Applied Science at SPM level or equivalent can be admitted but are required to attend special enhancement course(s). These special enhancement courses should be SPM equivalent, remedial in nature. Students must pass/credit the Mathematics and Biology/ Physics/ Chemistry/General Science/Applied Science enhancement courses as a prerequisite to related core courses taught in English.

Undergraduate ProgrammesFaculty of Arts and Design

			Quali	fication				English Red	quirements	
Programme	STPM	A-Level	UEC	Foundation/ Matriculation	Diploma/ Advance Diploma	Additional Requirements	Others	Local	International	Durati
Bachelor of Fashion Design (Honours)						Pass RU portfolio assessment and interview		Malaysian English Entry Requirement No Minimum English Requirement RU English Requirements MUET : Band 3 GCE O Level/1119 : English D UEC : English B SPM : English Credit Cambridge English /	IELTS : 5.0 TOEFL Essentials (Online) : 7.5 TOEFL iBT : 40 PTE : 47 MUET : Band 3.5 Cambridge English / Linguaskill : 154	
Bachelor of Graphic Design (Honours)	Full Pass in 2 subjects	Full Pass in 2 subjects	Grade B in 5 subjects	Minimum CGPA 2.00	Minimum CGPA 2.00		Any other equivalent qualification recognised by the Malaysian	*Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	*Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	3 Year
Bachelor of Multimedia Design (Honours)						Pass RU portfolio assessment and interview	Government which will be considered on a case by case basis.	Malaysian English Entry Requirement No Minimum English Requirement RU English Requirements IELTS: 5.0 MUET: Band 3 GCE O Level/1119: English D UEC: English B SPM: English Credit Cambridge English/: 154 Linguaskill *Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	IELTS : 5.5 TOEFL Essentials (Online) : 8 TOEFL iBT : 46 PTE : 51 MUET : Band 4 Cambridge English / Linguaskill : 160 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	0 /cd/

> Undergraduate Programmes

> Faculty of Business

			Que	alification				English F	Requirements	
Programme	STPM	A-Level	UEC	Foundation/ Matriculation	Diploma/ Advance Diploma	(a) Additional Requirement	Others	Local	International	Duration
Bachelor of Business (Accountancy) (Honours)	Grade C+ (CGPA2.33) in 2 subjects AND (a)	Full pass in	Grade B in 5 subjects AND (a)		Pass	*A PASS in Mathematics AND	Any other equivalent qualification recognised by the Malaysian	Malaysian English Entry Requirement Pass in SPM English RU English Requirements MUET : Band 4 GCE O Level/1119 : English D UEC : English B SPM : English Credit Cambridge English / Linguaskill : 160 *Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	IELTS : 5.5 TOEFL Essentials (Online) : 8 TOEFL iBT : 46 PTE : 51 MUET : Band 4 Cambridge English / Linguaskill : 160	
Bachelor of Business Administration (Honours)	Full Page in	2 subjects AND (a)		CGPA 2.00		English at SPM level or equivalent qualifications	Government which will be considered on a case by case basis.	Malaysian English Entry Requirement Pass in SPM English RU English Requirements MUET : Band 3 GCE O Level/1119 : English D UEC : English B		3 Years
Bachelor of Supply Chain Management (Honours)	Full Pass in 2 subjects; AND (a)	5Bs AND (a)		CGPA 2.00			SPM : English Credit Cambridge English / Linguaskill : 154 *Student who did not meet RU English Requirement is required to take a Concurrent English Language Programme (CELP)	*Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.		

Those without a pass in Mathematics and/or English at SPM level or equivalent can be admitted but are required to attend special enhancement course(s). These special enhancement courses should be SPM equivalent, remedial in nature. Students must pass the Mathematics and English enhancement courses as a prerequisite to related core courses taught in English.

- 1. Can be waived should any other higher qualifications contain Mathematics and English subjects with an equivalent/higher achievement.
- Malaysian students using English as the medium of instruction in their previous study or with at least Band 2 in MUET or equivalent can be exempted from a pass in English requirement.
 English subject requirement does not apply to international students since they are required to meet certain scores of international English
- examinations and privileged with certain exemptions.

> Postgraduate Programme

_	Qualification	English		
Programme	Bachelor Degree (MQF Level 6)	Local	International	Duration
Master of Business Administration	A Bachelor's Degree (MQF Level 6) in related fields with a minimum CGPA of 2.50 as accepted by the HEP Senate; OR A Bachelor's Degree (MQF Level 6) in related fields with a minimum CGPA of 2.00 and not meeting CGPA of 2.50 can be accepted, subject to a rigorous internal assessment •; OR A Bachelor's Degree (MQF Level 6) in non-related fields with a minimum CGPA of 2.00 as accepted by the HEP Senate and with relevant working experience •, subject to a rigorous internal assessment •; OR A Bachelor's Degree (MQF Level 6) in non-related fields with a minimum CGPA of 2.00 as accepted by the HEP Senate and without relevant working experience, subject to passing pre-requisite courses •; OR Other equivalents/related qualifications to a Bachelor's degree (MQF Level 6) recognised by the Malaysian Government.	Completed a Bachelor Degree in English IELTS : 6.0 MUET : Band 4 PTE : 59 TOEFL : 550 TOEFL iBT : 60 Cambridge English/Linguaskill : 169 *Students who did not meet the Malaysian Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	Completed a Bachelor Degree in English IELTS : 6.0 MUET : Band 4 PTE : 59 TOEFL : 550 TOEFL : 60 Cambridge English/Linguaskill : 169 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	1 year 4 Months (Full Time) 2 > 4 Years (Part Time)
Master of Design	A Bachelor's Degree (MQF Level 6) with a minimum CGPA of 2.50 in the field of Art and Design, Design and Technology, Interior Design or a relevant field; OR A Bachelor's Degree (MQF Level 6) with CGPA of less than 2.50 in the field of Arts and Design, Design and Technology, Interior Design or a relevant field and a minimum of five years working experience in the related field; OR Other equivalents/related qualifications to a Bachelor's degree (MQF Level 6) recognised by the Malaysian Government.	Completed a Bachelor Degree in English IELTS : 6.0 MUET : Band 4 PTE : 59 TOEFL Essentials (Online) : 8.5 TOEFL iBT : 60 Cambridge English/Linguaskill : 169 *Students who did not meet the Malaysian Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	Completed a Bachelor Degree in English IELTS : 6.0 MUET : Band 4 PTE : 59 TOEFL : 550 TOEFL : 550 Cambridge English/Linguaskill : 169 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	1 year (Full Time) 2 years (Part Time)
Master of Education	A Bachelor's Degree (MQF Level 6) in Education related programme or its equivalent with a minimum CGPA of 2.75 A Bachelor's Degree (MQF Level 6) in Education related programme or its equivalent, with a minimum CGPA of 2.50 and not meeting 2.75 can be accepted, subject to a rigorous internal assessment A Bachelor's Degree (MQF Level 6) in Education related programme or its equivalent, not meeting CGPA of 2.50, can be accepted subject to a minimum of five (5) years working experience in a relevant field and rigorous assessment Applicants through Accreditation of Prior Experiential Learning (APEL) must be a Malaysian citizen aged more than 30 years old in the year of application, with relevant work experience/ prior experiential learning and a passed APEL assessment Applicants without a related qualification in Education related field or working experience in the education fields must undergo appropriate prerequisite courses (Such as: Education Foundation and Introduction to Teaching and Learning) as determined by the HEP and meet the minimum CGPA based on (i) to (iii). Other equivalents/related qualifications to a Bachelor's degree (MQF Level 6) recognised by the Malaysian Government.	Completed a Bachelor Degree in English IELTS : 5.0 MUET : Band 3.5 PTE : 47 TOEFL Essentials (Online) : 7.5 TOEFL IBT : 40 Cambridge English/Linguaskill : 154 *Students who did not meet the Malaysian Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	Completed a Bachelor Degree in English IELTS : 5.0 MUET : Band 3.5 PTE : 47 TOEFL : 500 TOEFL iBT : 40 Cambridge English/Linguaskill : 154 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	1 year 4 Months (Full Time) 2 > 4 Years (Part Time)

> Postgraduate Programme

Programme	Qualification	English		
	Bachelor Degree (MQF Level 6)	Local	International	Duration
Master of Computer Science	A Bachelor's Degree (MQF Level 6) in Computing or related fields with a minimum CGPA of 3.00 or equivalent, as accepted by the HEP Senate A Bachelor's Degree (MQF Level 6) in Computing or related fields or equivalent with a minimum CGPA of 2.00 and not meeting a CGPA of 3.00 can be accepted subject to rigorous internal assessment A Bachelor's Degree (MQF Level 6) in Non-Computing fields or equivalent with a minimum CGPA of 2.50 can be accepted subject to rigorous internal assessment by the HEP to identify the prerequisite courses that equivalent to their working experience in the Computing or related fields A Bachelor's Degree (MQF Level 6) in Non-Computing fields with a minimum CGPA of 2.50 can be accepted subject to appropriate prerequisite courses; Other qualifications equivalent to a Bachelor's degree (MQF Level 6) in the Computing or related fields recognised by the Government of Malaysia must fulfill the requirement on item i or ii.	Completed a Bachelor Degree in English IELTS : 6.0 MUET : Band 4 PTE : 59 TOEFL : 550 TOEFL is 550 Cambridge English/Linguaskill : 169 *Students who did not meet the Malaysian Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	Completed a Bachelor Degree in English IELTS : 6.0 MUET : Band 4 PTE : 59 TOEFL : 550 TOEFL iBT : 60 Cambridge English/Linguaskill : 169 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	1 year 4 Months (Full Time) 2 > 4 Years (Part Time)

REMARK

Notes

- Rigorous assessment is done through interviews, portfolios, written tests, or any form of assessment.
- For candidates who have not passed the rigorous internal assessment, the HEP can determine for the candidate to be reassessed for entry to the programme to pass preparatory courses as determined by the HEP before entering the programme, and subject to the HEP Senate's approval
- Working experience can be cumulative industry engagement even before acquiring the required qualification for a particular level of study, however, it must be related to the level and content of the study
- The prerequisite courses should cover the minimum requirements of the common knowledge area in Computing such as Computer Architecture, Database Fundamentals, Network and Data Communication, Programming Fundamentals and Systems Analysis and Design Fundamentals that are equivalent to Level 6. These courses must be offered as a prerequisite to related core courses.

Doctoral Programme

Programme	Qualification		English Requirements		
	Bachelor Degree (MQF Level 6)	Master's Degree (MQF Level 7)	Local	International	Duration
PhD in Computer Science	*There shall not be direct entry from Bachelor's degree level to PhD level.	 A Master's Degree (MQF Level 7) in the field of Computing or related fields as accepted by the University Senate A Master's Degree (MQF Level 7) in non- Computing fields with a minimum of Five (5) years of working experience in Computing or related fields must undergo appropriate prerequisite courses as determined by the University A Master's Degree (MQF Level 7) in non- Computing fields with less than Five (5) years of working experience in Computing or related fields must undergo a thorough rigorous assessment as determined by the University to identify the appropriate prerequisite courses that equivalent to their working experience in Computing or related fields Other qualifications equivalent to a Master's degree in Computing or related fields recognised by the Government of Malaysia as equivalent to the above requirement 	Completed a Masters Degree in English IELTS : 6.0 MUET : Band 4 TOEFL : 550 TOEFL iBT : 60 PTE : 59 Cambridge English/Linguaskill : 169 *Students who did not meet the Malaysian Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	Completed a Masters Degree in English IELTS : 6.0 MUET : Band 4 TOEFL : 550 TOEFL iBT : 60 PTE : 59 Cambridge English/Linguaskill : 169 *Students who did not meet the International Student English Requirement are required to take the RU English Preparation Programme (EPP) AND achieve the requirement of any equivalent English qualification.	3 > 6 Years (Full Time) 4 > 8 Years (Part Time)

REMARK

The prerequisite courses should cover the minimum requirements of the common knowledge area in Computing such as Computer Architecture, Database Fundamentals, Network and Data Communication, Programming Fundamentals and System Analysis and Design Fundamentals that are equivalent to level 6 MQF. These courses must be offered as a prerequisite to related core courses.

Working experience can be cumulative industry engagement even before acquiring the required qualification for a particular level of study, however, it must be related to the level and content of the study.

Rigorous assessment is done through interviews, portfolios, written tests, or any form of assessment.

For candidates who have not passed the rigorous internal assessment, the HEP can determine for the candidate to be re-assessed for entry to the programme to pass preparatory courses as determined by the HEP before entering the programme, and subject to the HEP Senate's approval.

Bachelor's degree candidates who are registered for Master's degree programmes may apply to convert to the Doctoral degree programmes subject to the requirements in the Standard Master's and Doctoral Degree.

Bachelor's degree candidate who are applying to doctoral programmes are subject to the requirements in the Standard Master's and Doctoral Degree.

> Doctoral Programme

Programme	Qualification		English Requirements				
	Bachelor Degree (MQF Level 6)	Master's Degree (MQF Level 7)	Local		International		Duration
			Completed a Masters D	egree in English	Completed a Masters	Degree in English	
PhD in Education	*There shall not be direct entry from Bachelor's degree level to PhD level.	A Master's Degree (MQF Level 7) in the education field or Education-related fields accepted by the HEP Senate Other qualifications equivalent to a Master's Degree recognised by the Government of Malaysia Candidates without a related qualification in the field/s or working experience in the relevant fields must undergo appropriate prerequisite courses determined by the HEP.	IELTS MUET TOEFL TOEFL TOEFL iBT PTE Cambridge English/Lin *Students who did not r Student English Require take the RU English Pre (EPP) AND achieve the equivalent English quali	neet the Malaysian ment are required to paration Programme requirement of any	Student English Requi	meet the International frement are required to reparation Programme e requirement of any	3 > 6 Years (Full Time) 4 > 8 Years (Part Time)

REMARK

- i. Excellent Bachelor's Degree (MQF Level 6) can direct admission to Doctoral Degree by Research programme with the following conditions:
- a. Students have first class Bachelor's degree or equivalent qualification; or b. Students have obtained CGPA of at least 3/67 or equivalent from either an academic or TVET prorgamme; AND
- c. Evaluated through rigorous internal assessment; AND d. Approved by the HEP Senate and accepted as a candidate for the Doctoral Degree programme. Students must demonstrate appropriate progress during the candidature period.
- ii. Candidates with Bachelors Masters Degree who are registered for programmes may apply to convert their candidacy to the PhD programmes within one (1) year after Master's Degree registration, subject to
 a. Having shown competency and capability in conducting research at PhD Level
- b. Rigorous internal evaluatin
- c. Approval by the HEP's Senate

> Doctoral Programme

Programme	Qualification		English Requirements				
	Bachelor Degree (MQF Level 6)	Master's Degree (MQF Level 7)	Local		International		Duration
		A Master's Degree (MQF Level 7) in related fields as accepted by the HEP Senate; OR	Completed a Masters	Degree in English	Completed a Masters	Degree in English	
PhD in Business Administration	*There shall not be direct entry from Bachelor's degree level to PhD level.	A Master's Degree (MQF Level 7) in non-related fields as accepted by the HEP Senate, subject to having relevant working experience and rigorous internal assessment; OR A Master's Degree (MQF Level 7) in non-related fields as accepted by the HEP Senate and without relevant working experience, subject to passing prerequisite courses ; OR Other qualifications equivalent to a Master's degree (MQF Level 7) recognised by the Malaysian Government.		meet the Malaysian rement are required to reparation Programme requirement of any	Student English Requi	meet the International rement are required to reparation Programme e requirement of any	3 > 6 Years (Full Time) 4 > 8 Years (Part Time)

REMARK

*Note (Applicable to both MBA & PhD)

•	Rigorous assessment to evaluate the suitability of an applicant for a programme through statement of purpose, interview and other methods may cover the following criteria:
	(i) Demonstration of strong business experience, and that you have held significant managerial responsibilities.
	(ii) Evidence of any achievements in your professional life, for example, consistently performing at a high level, consistent career progression and any impact that you have had on your organisation.
	(iii) Professional skills that you have developed, for example, teamwork, leadership, problem-solving, negotiating, and analytical skills.
	(iv) How you will contribute to your class and what experiences you can bring to the institution.

REMARK

*Note (Applicable to both MBA & PhD)

•	Experience can be cumulative experience even before acquiring required qualification for a particular level of study. However, the experience must be relevant to the level of study as well as the content. Applicant to submit CV with details of:
	 Job description, roles & responsibilities/functions from each position held/holding from the working experience which are related to the content and level of study/program to enrol. Tasks/ duties performed from the work experience.
A	The pre-requisite courses must equip the students with necessary business knowledge (managing people, managing financial resources, understanding customers, understanding environments and strategic planning) of one level lower than the programme level.







LANGUAGE PROGRAMME (CELP)

(Malaysian Students)

Programme Length 12 Weeks

Course Outline

- Academic Writing > Academic Research &
- Referencing > Communication

Intakes

January, May and September Raffles University's Concurrent English Language Programme (CELP) is a course that enhances students' English Language skills for their university-level programmes taught in English

The programme covers communication, reading and writing components for academic purposes. It is conducted concurrently with the main program to support students' learning.

Entry Requirements / Suitable for

Students who did not meet RU English Requirement.









> ENGLISH PREPARATION PROGRAMME (EPP)

(Malaysian and International Students)

Programme Length

12 Weeks

Course Outline

- > Listening > Speaking
- > Reading
- > Writing

Intakes

January, May and September

The English Preparation Programme (EPP) is a programme designed to prepare students in English for tertiary education. It aims to equip students with the necessary language skills for the tertiary education system. This course is also designed to prepare students for international English equivalent examinations such as Linguaskill, IELTS, TOEFL, and so on, enabling students to meet the language entry requirements for many higher education institutions worldwide

The programme covers four components: listening, speaking, reading and writing for social and academic purposes.

Entry Requirements / Suitable for

International or local students to meet the English entry requirement in higher education institutions.

Local students to enhance English proficiency.









> FOUNDATION IN LIBERAL ARTS

Programme Code

MQA/FA 1723 KPT/R2/010/3/0072 (05/2027)

Duration

1 Year (Full Time)

Intakes

January, May and September The Foundation in Liberal Arts programme exposes students are exposed to a range of topics in the humanities so that they can appreciate the depth and subtlety of human nature and experience. Students completing the Raffles University Foundation are well placed to enter the degree programmes in their respective disciplines. Emphasis is placed on communication and study skills because these are essential for professional practice after students graduate from their degree programmes, as well as assisting them to successfully complete their studies.

Study Opportunities

The Foundation programme prepares students for entry into their chosen bachelor degree.

Programme Outline

Year 1

- > Learning Studies
- > Introduction to Professional Ethics
- > Introduction to Critical Thinking
- > Introduction to Multimedia and Web Design
- > Information Technology
- > Introduction to Business Studies
- > Creative Problem Solving
- > History of Art and Culture
- > Elective
- > Professional Communication
- > Introduction to Drawing and Sketching
- > Practical Mathematics
- > Introduction to Programming

Elective Modules

- Design Fundamentals
- > Introduction to General Psychology











> FOUNDATION IN BUSINESS

Programme Code

MQA/FA 4748 KPT/R/010/3/0303 (10/2024)

Duration

1 Year (Full Time)

Intakes

January, May and September

The Foundation in Business programme aims to provide a basic understanding of core topics common to all disciplines, fundamental specialist knowledge in each discipline, and to develop the ability of students to solve problems creatively and ethically. Students completing the Raffles University Foundation in Business are well placed to enter the degree programmes in their respective discipline. Emphasis is placed on communication, practical skills, leadership and team skills, lifelong learning and information management, and entrepreneurship and managerial skills.

Study Opportunities

The Foundation programme prepares students for entry into their chosen bachelor degree.

Programme Outline

Year 1

- > Learning Studies
- > Professional Communication
- > Introduction to Business Studies
- > Practical Mathematics
- > Introduction to Multimedia and Web Design
- > Introduction to Critical Thinking
- > Introduction to Professional Ethics
- > Introduction to Accounting Techniques
- > Introduction to Human
- Resource Management > Introduction to Economics

- > Information Technology
- > Principle of Marketing
- Creative Problem Solving











> DIPLOMA IN **BUSINESS STUDIES**

Programme

Code

MQA/FA 4740 KPT/R2/0414/4/0317 (10/2029)

Duration

2 Years (Full Time)

Intakes

January, May and September Our Diploma in Business Studies provides opportunities for students to develop and demonstrate business working knowledge, as well as creativity and innovation in business. The programme is designed to prepare students to be job-ready and/or opt for advanced standing in any of the degree programmes in RU's Business School.

Career Opportunities

Business Developer, Business Administration Executive, Marketing Executive, Sales Consultant.

Programme Outline

Year 1

- > Management Essentials
- > Business Mathematics
- > English for Communication
- > Learning Skills
- > Ethics Appreciation and Civilisation / Malay Language Communication 1
- > Business Communication
- > Statistics > Introduction to Business
- > Introduction to Marketing
- > Teamwork and Leadership/
- Bahasa Kebangsaan A
- > Human Resource Management
- > Financial Accounting
- > Information Technology Essentials

Year 2

- > Integrity and Anti-Corruption
- Business Ethics
- > E-Marketing Strategy
- > Organisational Behaviour
- > Microeconomics
- > International Business
- > Fundamentals of Finance
- > Introduction to Business Law
- > Entrepreneurship and Small **Business Operation**
- > Macroeconomics
- > Consumer Behaviour
- > Business Portfolio
- > Introduction to Logistics
- > Strategic Management











> DIPLOMA IN **HUMAN RESOURCE MANAGEMENT**

Programme Code

MQA/PA 11905 KPT/N/345/4/1135 (10/2024)

Duration

2 Years (Full Time)

Intakes

January, May and September The Diploma in Human Resource Management programme is the study that is related to the management of people within an organisation. Diploma in Human Resource Management aims to provide students with the relevant knowledge and practical skills such as operational, entrepreneurial, social and problem-solving skills to perform and communicate professionally in the business industry from the perspective of the human management discipline.

Career Opportunities

Human Resource Executive, Human Resource Manager, Director, Human Resource Specialist, Recruiter, Career and Development Specialist, Employee Relations Specialist, Talent Acquisition Specialist.

Programme Outline

Year 1

- Academic Writing
- Academic Reading
- Business Mathematics > Management Essentials
- > Ethics Appreciation and Civilisation /
- Malay Language Communication 1
- > Statistics
- > Human Resource Management
- > Business Communication
- > Financial Accounting
- > Human Resource Development HR Planning
- > Information Technology Essentials
- > Teamwork and Leadership/ Bahasa Kebangsaan A

Year 2

- Integrity and Anti-Corruption
- > Introduction to Marketing
- Organisational Behaviour
- Recruitment and Selection
- > Microeconomics
- Employment Law
- Fundamentals of Finance
- Performance Management
- Entrepreneurship Compensation Management
- > Macroeconomics
- > Introduction to Counselling
- > Business Ethics
- Occupational Safety and
- Health Management
- > Introduction to Industrial Relations











> DIPLOMA IN **PSYCHOLOGY**

Programme Code

MQA/FA 11906 KPT/R/0313/4/0014 (10/2029)

Duration

2 Years (Full Time)

Intakes

January, May and September The Diploma in Psychology programme aims to provide students with knowledge, practical skills and understanding in psychology at the fundamental level. The programme will prepare students to apply their learning in various work setting related to psychology as well as for academic development. Students will be trained to demonstrate the application of psychology knowledge interpersonally, in teamwork and an organisation.

Career Opportunities

Psychology Research Assistant, Psychology Researcher Officer, Marketing Executive, Customer Service Executive, Teaching Assistant, Human Resource Executive.

Programme Outline

Year 1

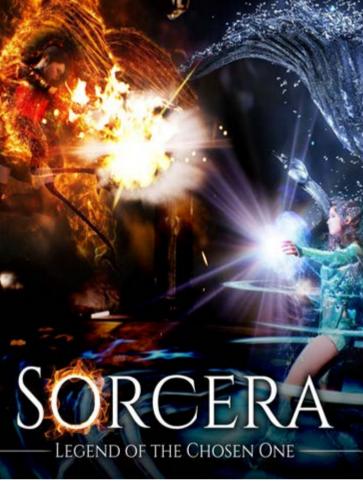
- Academic Writing
- Academic Reading
- > English for Communication
- > Introduction to Psychology: Methods and Social
- > Learning Skills
- Gen-Al for Design Exploration
- > Introduction to Psychology: Cognition and Abnormal
- > Historical Perspectives of Psychology
- > Statistics
- > Teamwork and Leadership/ Bahasa Kebangsaan A
- > Critical Thinking
- > Child and Infants Psychology
- > Research Method in Psychology
- : > Emotion and Motivation

Year 2

- > Fundamentals of Social Psychology > Introduction to Counselling
- and Psychotherapy
- > Psychology of Adolescent and Adulthood
- Introduction of Biological Psychology
- Ethics Appreciation and Civilisation /
- Malay Language Communication 1
- Psychology of Learning
- Cognitive Psychology
- Personality
- Integrity and Anti-Corruption
- Gerontology
- Abnormal Psychology
- > Industrial and
- Organisational Psychology > Business Portfolio







DIPLOMA IN DIGITAL GAME ART

Programme Code

MQA/FA 11780 KPT/R/0211/4/0025 (10/2029)

Duration

2 Years 4 Months (Full Time)

Intakes

January, May and September

The Diploma in Digital Game Art aims to cultivate students to be skilful game designers equipped with relevant theory and practical skills. Throughout the programme, students will experience every level of game development from initial design to production. By the end of the programme, students will be able to create game content for multiple game applications, including serious or casual games and mobile games, by utilising industry-standard tools and software.

Career Opportunities

Game Programmer, Game Artist, Animator, Game Designer, Lead Designer, Concept Artist, Creative Producer, Animator, Game Developer, Gamer, Digital Artist.

Programme Outline

Year 1

- Academic Writing
- Academic Reading
- > English for Communication > Foundation Sketching and
- Drawing for Designers
- > Critical Game Studies
- > Ethics Appreciation and Civilisation /
- Malay Language Communication 1
- Game Design PrinciplesGen-Al for Design Exploration
- Creative Programming
- > Teamwork and Leadership/
- Bahasa Kebangsaan A

 > Fundamentals of Typography
- 3D Modelling
- > Storyboard & Art Direction

Year 2

- > Integrity and Anti-Corruption
- User Interface Design
- Character Design and Development
- Rigging and 3D Animation
- Law for the Creative Industries
- Asset & Environmental Visualisation
- Game Level & Logic Design
- Audio Visual Compositing
- Game Production
- Game Project Management
- > Portfolio
- > Final Project
- > History of 20th Century Design & Culture

Year 3

→ Internship







> DIPLOMA IN FASHION DESIGN

Programme Code

MQA/FA 11904 KPT/R/0212/4/0030 (10/2029)

Duration

2 Years (Full Time)

Intakes

January, May and September

The Diploma in Fashion Design programme aims to provide students with broad-based knowledge and advanced skills . Students will be exposed to entrepreneurship skills, visual expression, creativity and innovation as well as professional communication in fashion design. Students will be trained for Fashion Drafting, Fashion Draping and Sewing Techniques in order to create their garments by the end of the programme. Students will also be able to apply operational and entrepreneurial skills to perform professionally and ethically in fashion design.

Career Opportunities

Junior Fashion Designer, Junior Fashion Illustrator, Stylist Assistant, Junior Textile Designer, Design Room Assistant, Fashion Merchandiser, Personal Shopper, Fashion Photographer, Fashion Retail Assistant.

Programme Outline



- Academic Writing
- Academic Reading
- > English for Communication
- Fashion Drawing
- > Colour Theory
- Ethics Appreciation and Civilisation / Malay Language Communication 1
- > Fiber and Textiles
- > Garment Composition
- CAD for Fashion Design
- > History of Costume
- Fashion Draping 1
- > Women's Wear Drafting 1
- Sewing Techniques 1

Year 2

- > Women's Wear Drafting 2
- and Presentation
 > Fashion Draping 2
- and Presentation
- Sewing Techniques 2
- Fashion Illustration
- Production Workshop
- Fashion Design, Research
- and Development

 Gen-Al for Design Exploration
- Integrity and Anti-Corruption
- Entrepreneurship and Small Business Operation
- > Teamwork and Leadership / Bahasa Kebangsaan A
- Digital Photography
- > Final Project

















> DIPLOMA IN

VISUAL COMMUNICATION

Programme Code

MQA/FA 4739 KPT/R2/0211/4/0122 (07/2029)

Duration

2 Years 4 Months (Full Time)

Intakes

January, May and September The Diploma in Visual Communication gives students the theoretical and practical design knowledge and skills needed to become professionals in the graphic design industry. Students hone their capabilities in devising creative and practical solutions through studio-based learning projects, combined with critical thinking, conceptualisation and computer software skills.

Career Opportunities

Graphic Designer, Brand Identity Designer, Print and Publication Designer, Packaging Designer, Wayfinding System Designer.

Programme Outline

Year 1

- Academic Writing
- Academic Reading
- > English for Communication
- > Foundation Sketching and Drawing for Designers
- > History of 20th Century Design and Culture
- Ethics Appreciation and Civilisation / Malay Language Communication 1
- > Design Principles
- Gen-Al for Design Exploration
- Digital Image ProcessingTeamwork and Leadership/
- Bahasa Kebangsaan A

 > Storyboard & Art Direction
- > Fundamentals of Typography
- → Digital Photography

Year 2

- Digital and Applied Illustration
- Wayfinding System Design
- > Creative Techniques
- > Publication Design
- > Video & Motion Graphic
- Packaging Design
- > Web Design
- > Identity System Design
- > Integrity and Anti-Corruption
- Creative Portfolio Design
- > Final Project

Year 3

> Internship

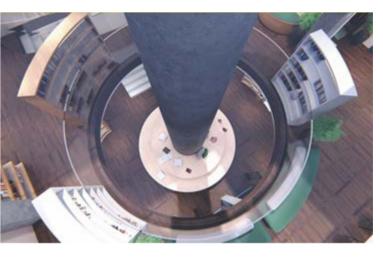
















> DIPLOMA IN INTERIOR DESIGN

Programme

Code

MQA/FA 4738 KPT/R2/0212/4/0024 (06/2024)

Duration

2 Years 4 Months (Full Time)

Intakes

January, May and September The Diploma in Interior Design is industry focused and relevant to the workplace The curriculum is aimed at developing creative and technical skills through project based learning. This program promotes knowledge and skills through project work and advances the students' thinking through the development of a personal research capability.

Career Opportunities

Interior Designer, Furniture Designer Assistant, Junior Commercial Space Designer, Interior Design Illustrator, Design Consultant Assistant, Junior Landscape Planner, Event/Exhibition Designer.

Programme Outline

Year 1

- Academic Writing
- Academic Reading > English for Communication
- Foundation Sketching and Drawing for Designers
- Gen-Al for Design Exploration
- > Interior Design Principles and Theory > Interior Presentation Techniques
- > Architectural Drafting > Ethics Appreciation and Civilisation /
- Malay Language Communication 1 > Interior Design Studio 1
- (Anthropometric and Ergonomics) > History of Modern Design
- and Architecture
- : Omputer Graphic Skills

Year 2

- Teamwork and Leadership/ Bahasa Kebangsaan A > Interior Design Studio 2 (Residential) > 2D Computer Aided Drawing
- > Interior Colour Application
- > Integrity and Anti-Corruption
- Interior Design Studio 3 (Commercial)
- Introduction to Furniture Design Building Construction and Services
- 3D Computer Aided Drawing
- Major Studio Project
- > Working Drawing in Interior Design
- > Interior Materials and Finishes > Introduction to Professional Practice



Internship (14 weeks)









> DIPLOMA IN

INFORMATION TECHNOLOGY

Programme

Code

MQA/PA15623 KPT/N/0611/4/0011 (07/2027)

Duration

2 Years 4 Months (Full Time)

Intakes

January, May and September

The Diploma in Information Technology is offered to cultivate the Information Technology (IT) generation to fit the rapid growth of the IT industry and to fulfil the high demand for its professions in Malaysia and ASEAN in the coming years. The programme aims to provide students with fundamental knowledge, practical application, and problem-solving skills to perform as effective Information Technology practitioners. The students will be able to develop the ability to apply information technology knowledge and skills in analysing, designing and developing information technology solutions.

Career Opportunities

Data Analyst, Data Scientist, Software Developer, Application Developer, Information Security Analyst, Digital Transformation Specialists , Systems Administrator, Applications Programmer

Programme Outline

Year 1

- Principles of Computer Programming
- > Statistics
- Computer Organisation and Architecture
- > System Analysis and Design
- Discrete Mathematics
- Operating SystemsDatabases
- Calculus and Algebra
- > Data Communication
- > Computer Security
- > Information Technology Essentials
- Object Oriented Programming

Year 2

- Computer Networks
- > Web Programming
- > Cloud Computing > Elective
- Mobile Applications Development
- > Ethics and Professional Practice in Computing
- > Internet of Things
- > Integrity and Anti-Corruption
- Operating Systems
- > Project
- Ethics Appreciation and Civilisation/
- Malay Language Communication 1 Teamwork and Leadership/ Bahasa Kebangsaan A
- : → UI / UX Design

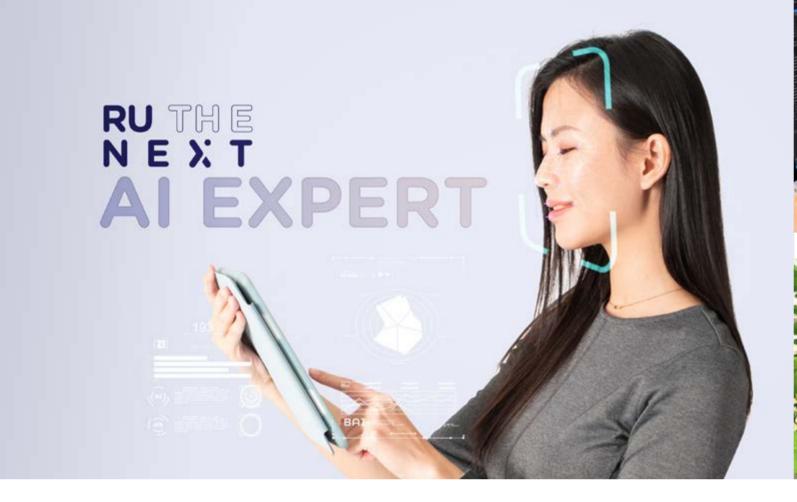
Year 3

> Professional Attachment

Electives

- Digital Image Processing
- > UI/UX Design
- > Entrepreneurship and Small Business Operation
- > Business Portfolio
- Gen-Al for Design Exploration
- Digital Photography
- > Psychology of Learning











> BACHELOR OF INFORMATION SYSTEMS IN ARTIFICIAL INTELLIGENCE (HONOURS)*

Programme Code

MQA/FA 12436 KPT/R/0611/6/0093 (02/2030)

Duration

3 Years (Full Time)

Intakes

January, May and September

Our Bachelor of Information Systems (Honours) in Artificial Intelligence aims at cultivating Artificial Intelligence (AI) practitioners with the ability to apply fundamental in mathematics, logic and theoretical AI knowledge for analysing, modelling, designing, developing, and evaluating AI solutions. The programme exposes students to knowledge of artificial intelligence, including but not limited to neural networks, computer vision, and natural language processing. Through our exclusive industry network, students engage in real-world projects to enhance their practical skills. This immersive experience equips graduates not only with theoretical knowledge but also practical expertise, ensuring they excel in the dynamic field of Artificial Intelligence.

Career Opportunities

Al Specialist, Software Analysts and Developers, Machine Learning Researcher, Data Scientist, Algorithm Specialists, Business Intelligence Developer, Big Data Architect.

Programme Outline

Year 1

- > Information Technology Essentials
- > Principles of Computer Programming
- > Discrete Mathematics
- > System Analysis and Design
- > Critical Thinking
- > Computer Organisation
- and Architecture
- DatabasesOperating Systems
- > Algorithms
- > Web Programming
- > Computer Networks
- > Mobile Applications Development
- > Human Computer Interaction
- > Neural Network Basics
- Ethics Appreciation and Civilisation / Malay Language Communication 2

Year 2

- > Software Engineering
- Data Processing and Visualisation
 Philosophy and Current Issue
- Statistics for Artificial Intelligence
- Deep Learning Fundamentals
- Computer Security
- > Object Oriented Programming
- Creative Thinking / Bahasa Kebangsaan A
- > UI / UX Design
- > Artificial Intelligence Methods
- > Ethics and Professional
- Practice in Computing
- Applied Computer Vision
- > Intelligent Agents Design
- > Natural Language Processing

Year 3

- → Project I
- : > Entrepreneurship and New
- Business Development
- Knowledge Representation
- Deep Neural Network Architectures
- Integrity and Anti-Corruption
- > Project II
- > Parallel and Distributed Computing
- Elective 1
- : > Professional Attachment

Electives

-) Marketing
- > Fundamentals of Management
- > Business Communication
- > Emotion and Motivation
- > Cyberpsychology
- > Introduction to
- Multimedia Technology
- Game Design







INFORMATION TECHNOLOGY (HONOURS)

Programme Code

MQA/PA 14281 KPT/N/482/6/0212 (06/2026)

Duration

3 Years (Full Time)

Intakes

January, May and September

The Bachelor of Information Technology (Honours) is meticulously crafted to address the evolving demands of the Information Technology (IT) industry. This specialised programme encompasses a broad spectrum of knowledge areas, including software engineering, human computer interaction, cybersecurity, cloud computing, internet of things, and information system technology, among others. Through a comprehensive curriculum, students delve deep into these essential domains, acquiring in-depth expertise and practical skills. The programme is designed to nurture well-rounded professionals capable of navigating the complex IT landscape with confidence. Upon completion, graduates emerge equipped not only with a deep understanding of cutting-edge technologies but also with the adaptability and innovation necessary to thrive in the everchanging IT industry.

Career Opportunities

Technical Support Specialist, IT Project Manager, Database Administrator, Network Architect/Administrator, System Security Analyst, Cyber Security Specialist, Database Technician, Network Support Coordinator, Software Programmer, Data Centre Technician

Programme Outline

Year 1

- > Information Technology Essentials
- > Principles of Computer Programming
- › Discrete Mathematics
- > System Analysis and Design
- > Critical Thinking
- Computer Organisation and Architecture
- > Databases
- Operating Systems
- > Algorithms
- > Web Programming
- Computer Networks
- > Mobile Applications Development
- > Human Computer Interaction
- > Data Communications
- > Ethics Appreciation and Civilisation / Malay Language Communication 2

Year 2

- > Software Engineering
- Data Processing and Visualisation
- Philosophy and Current Issue > Cloud Computing
- Elective 1
- Computer Security
- Object Oriented Programming
- Creative Thinking / Bahasa Kebangsaan A
- → UI / UX Design
- > Artificial Intelligence Methods
- > Ethics and Professional
- Practice in Computing
- Data Analytics Data Mining and Warehousing
- > Project Management

Year 3

- Project 1
- Entrepreneurship and New
- **Business Development**
- > Internet of Things
- Elective 2
- > Integrity and Anti-Corruption Project II
- Parallel and Distributed Computing
- > System Administration and Maintenance
- > Professional Attachment

Electives

- > Marketing
- > Fundamentals of Management
- > Business Communication
- > Emotion and Motivation
- > Cyberpsychology
- > Introduction to
- Multimedia Technology
- Game Design





RU THE NEXT EXPERT







> BACHELOR OF

COMPUTER SCIENCE (HONOURS) IN DATA SCIENCE*

Programme Code

MQA/PA 14280 KPT/N/481/6/0830 (06/2026)

Duration

3 Years (Full Time)

Intakes

January, May and September

The programme aims to cultivate data scientists equipped with the latest advancements in the computer science industry and research. The programme also seeks to nurture academics with core competencies needed in both computer science and data science. Designed for aspiring data scientists, the curriculum combines fundamental technology principles with advanced topics such as neural networks and data mining. Students will acquire essential skills in advanced statistical analysis and its applications, including Stochastic Analysis, Bayesian Statistics, Experimental Design, Data Analytics, and Time Series Analysis and Forecasting.

Career Opportunities

Computer Scientist, Data Scientist, Software Developer, Software Engineer, Systems Engineer, Network Engineer, Web Developer, Computer Network Architect, Technical Writers, Data Science Expert

Programme Outline

Year 1

- > Information Technology Essentials
- > Principles of Computer Programming
- Discrete Mathematics
- > System Analysis and Design
- Critical Thinking
- Computer Organisation and Architecture
- > Databases
- Operating Systems
- > Algorithms
- > Web Programming
- > Computer Networks
- > Mobile Applications Development
- > Human Computer Interaction
- > Neural Network Basics
- > Ethics Appreciation and Civilisation /
- Malay Language Communication 2

Year 2

- Calculus and Algebra
- Data Processing and Visualisation
- Philosophy and Current Issue
- Bayesian Statistics and Experimental Design
- Elective 1
- Computer Security
- Object Oriented Programming
- Creative Thinking/
- Bahasa Kebangsaan A
- > Time Series Analysis & Forecasting
- > Artificial Intelligence Methods
- > Ethics and Professional
- Practice in Computing
- Data Analytics
- Data Mining and Warehousing > Natural Language Processing

Year 3

- Project I
- Entrepreneurship and New
- **Business Development**
- Knowledge Representation
- Stochastic Processes
- > Integrity and Anti-Corruption
- > Project II
- > Parallel and Distributed Computing
- Elective 2
- > Professional Attachment

Electives

- > Marketing
- > Fundamentals of Management
- > Business Communication
- > Emotion and Motivation
- > Cyberpsychology
- > Introduction to
- Multimedia Technology
- Game Design











FASHION DESIGN (HONOURS)*

Programme

Code

MQA/FA 2200 KPT/R2/0212/6/0032 (03/2030)

Duration

3 Years (Full Time)

Intakes

January, May and September

The Bachelor of Fashion Design introduces budding fashion designers to the fundamentals of fashion and more. Students will learn how to utilise textile technology, familiarise themselves with a fashion designer's studio and develop their fashion senses with design theories. In the studio, a competent fashion designer is expected to be able to create anything from casual wear to haute couture. The fashion designer needs to know how to sketch out ideas, draw them digitally, create patterns, construct outfits, and also understand the properties of fabrics and materials.

Career Opportunities

Fashion Designer, Product Developer, Production Manager, Pattern Maker, Fashion Illustrator, Design Room Coordinator, Pattern Maker's Assistant, Dispatch Room Coordinator, Cutter, Textile Designer.

Programme Outline

Year 1

- > Textiles
- > Fashion Drawing and Colour Theory
- > History of Costume
- Digital Photography
- > CAD1 for Fashion Design > Fashion Draping 1
- > Women's Wear Drafting 1
- > Sewing Applications 1
- Garment and Composition
- > Fashion Draping 2
- > Women's Wear Drafting 2
- > Sewing Applications 2

Year 2

- > Advanced Draping and
- Drafting Techniques
- Advanced Sewing Techniques
- > Fashion Sketching
- > Project Management
- > Project Workshop> Design Research & Development
- Contemporary Fashion, Styles and Trends
- > Brand Strategy and Identity
- Mini Collection Workshop
- > Fashion Communication
- > Integrity and Anti-Corruption
- > Psychology of Design &
- Human Factors
- > Creative Thinking / Bahasa Kebangsaan A

Year 3

- : > Internship
- > Major Studio Project 1
- Pattern Aided Design, Grading and Costing
- > Philosophy and Current Issue
- > Law for the Creative Industries
- Major Studio Project 2
- > Ethics Appreciation and Civilisation / Malay Language Communication 2
- > Entrepreneurship and New
- Business Development



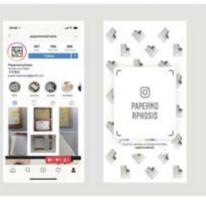














GRAPHIC DESIGN (HONOURS)

Programme

Code

MQA/FA 0541 KPT/R2/213/6/0310 (08/2029)

Duration

3 Years (Full Time)

Intakes

January, May and September The focus of the Bachelor of Graphic Design programme is on the job market. Students will graduate with a strong portfolio of practical work and will be industry-ready to produce effective materials for print or online publishing. The course starts with a foundation period in which students will learn about design principles, drawing skills, typography, creativity, and idea development. Students will improve their software knowledge by doing practical work throughout the course using the Adobe Creative Suite. They will then learn how to apply their designs on print, digital, or interactive platforms with the right media.

Career Opportunities

Art and Creative Director, Brand Identity Strategist, Print and Editorial Specialist, Packaging Designer, Designpreneur.

Programme Outline

- > Principle of Design
- > Typography

Year 1

- > Visual Studies and Exploration
- 20th Century Design and Culture
- Digital and Gen-Al Image Processing
- > Drawing For Designers
- Digital Illustration and
- Visual Storytelling
- > Ethics Appreciation and Civilisation / Malay Language Communication 2
- > Print Media and Content Design
- > Screenplay and Storyboarding
- Creative Thinking/
- Bahasa Kebangsaan A
- > Web Design

Year 2

- > Project Management
- > Brand Strategy and Identity
- Digital Photography > Information Design and
- Data Visualisation
- > Philosophy and Current Issue
- > Integrated Design Project
- > Motion Graphics
- Elective 1 > UI / UX Design
- > Environmental Graphic Design
- > Social Media Advertising and Design
- > Packaging and Display Design > Sustainable Design

Year 3

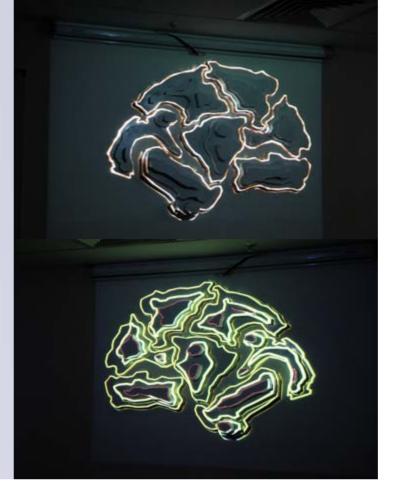
- Final Major Project 1
- Graphic Design and Society
- Design Research
- Entrepreneurship and New
- Business Development Final Major Project 2
- > Professional Practice
- Law For The Creative Industries
- > Integrity and Anti-Corruption
- > Industry Experience

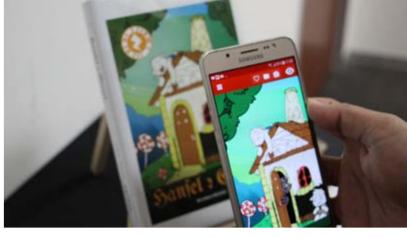
Electives

- > Business Communication
- > Emotion and Motivation
- > Psychology of Design &
- Human Factors > Applied Business Challenges











MULTIMEDIA DESIGN (HONOURS)*

Programme

Code

MQA/FA 2201 KPT/R2/213/6/0311 (06/2029)

Duration 3 Years

(Full Time)

Intakes

January, May and September The Bachelor of Multimedia Design programme covers both theoretical and practical aspectss of this exciting career. Students will follow a comprehensive digital media syllabus in graphic design, art history, animation, programming and sound and video production. On the practical side, students will have access to the latest tools in multimedia software, including Adobe Creative Suite, Photoshop and Illustrator. Photography, video editing, web design, animation, 3D graphics and print design are also covered in this programme.

Career Opportunities

Web Designer, Interface Designer, Information Architect, User Experience Designer, Web Developer, Web Programmer, Interactive Learning Creator, Content Creator, Online Games Designer, Multimedia Artist, New Media Artist, Flash Designer, Flash Developer, Motion Graphic Artist, Videographer.

Programme Outline

Year 1

- Design Principles
- > Typography
- > Visual Studies and Exploration
- > 20th Century Design and Culture
- Digital and Gen-Al Image Processing > Drawing For Designers
- > Introduction to
- Multimedia Technology
- > Ethics Appreciation and Civilisation / Malay Language Communication 2
- > Creative Thinking/
- Bahasa Kebangsaan A Multimedia Digital Authoring
- > Screenplay and Storyboarding
- > Philosophy and Current Issue
- > Web Design

Year 2

- > Project Management
- > Brand Strategy and Identity
- Digital Photography
- > Information Design and Data Visualisation
- > Integrated Design Project
- > Motion Graphics
- 3D Techniques
- UI / UX Design
- > Video & Audio Production
- > Advanced Web Design
- New Media and Interactive Environment
- > Sustainable Design

• Year 3

- Final Major Project 01
- Game Design
- Design Research
- > Entrepreneurship and New **Business Development**
- > Final Major Project 02
- > Professional Practice
- > Law For The Creative Industries
- > Integrity and Anti-Corruption > Industry Experience























THE RE.NYO COFFEE ZONE CAFE



















> BACHELOR OF INTERIOR DESIGN (HONOURS)



Programme

Code

MQA/FA 2202 KPT/R/581/6/0028 (06/2025)

Duration

3 Years 6 Months (Full Time)

Intakes

January, May and September Interior designers design residential, commercial and urban spaces. The built environment they create has a major impact on our lives. Professional interior designers are able to draw floor plans, render their ideas in 3D, and make onthe-spot sketches to present their ideas. Students pursuing their Bachelor of Interior Design will learn about the working life of field professionals through simulated projects and assignments.

Career Opportunities

Residential Interior Designer, Office Interior Designer, Commercial Interior Designer, Exhibition Designer, Retail Interior Designer, Architectural Interior Designer, Theatre and Dramatic Arts Designer, Hospitality Interior Designer and Public Space Designer.

Programme Outline

Year 1

- Design Principles
- Colour Theory
- Drawing for Designers
- Computing for Design
- Constructing Prototypes > Furniture Design
- > Human Factors
- Computer Modelling and Technology
- Design Studio Residential
- > Interior Design Material and Technology
- > History of Design: Past and Present
- Architectural Drawing and Digital Interiors

Year 2

- Design Studio Commercial
- > Elective I
- Design Theory
- > Sustainable Design
- Design Studio Retail
- > Elective II
- > Integrity and Anti-Corruption
- > Public Space Design
- > Design Studio Exhibition
- Building Materials and Technology
- Ethics Appreciation and Civilisation / Malay Language Communication 2
- > Regional Studies

Year 3

- Major Studio Project 1
- Construction Legislation
- Creative Thinking/ Bahasa Kebangsaan A
- > Project Management
- Major Studio Project 2
- > Philosophy and Current Issue
- Law for the Creative Industries
- Major Studio Project 3
- > Working Drawing and Specification
- > Professional Practice

Year 4

> Practical Training / Internship

Electives

- Design Communication
- > Entrepreneurship and
- **New Business**
- > Modular Design
- > Morality & Design











BUSINESS ADMINISTRATION (HONOURS)

Programme

Code

MQA/FA 0527 KPT/R2/340/6/0145 (03/2029)

Duration

3 Years (Full Time)

Intakes

January, May and September

The Bachelor of Business Administration is a full-time three-year degree programme that focuses on producing professionals capable of applying social and ethical responsibilities, analytical skills, competitiveness and entrepreneurship in business. An important feature of this business programme is the requirement of a final year project (FYP) and a professional (internship) attachment. These together will bring reflective and analytic learning experiences to students and further strengthen their creativity and managerial skills with a capstone Strategic Management module.

Career Opportunities

Sales & Marketing Senior Executive, Banking Consultant, Customer Relationship Manager, Finance Manager, Warehouse Manager, Logistics & Supply Chain Manager, Retail Manager, Business Development Manager.

Programme Outline

Year 1

- > Business Communication
- > Statistics
- > Fundamentals of Management
- > Marketing
- > Financial Accounting
- > Information Technology Essentials
- > Fundamentals of Finance
- Business Mathematics
- > Creative Thinking/ Bahasa Kebangsaan A
- Integrity and Anti-Corruption
- > Microeconomics
- > Quantitative Methods
- Organisational Behaviour
- > Business Law

- > Ethics Appreciation and Civilisation
- / Malay Language Communication 2
- > Macroeconomics

Year 2

- > Leadership and Innovations
- > Consumer Behaviour
- > International Business
- Entrepreneurship and New Business Development
- > Applied Business Challenges
- > Operations Management
- > Strategic Management
- > Research Methods
- > Philosophy and Current Issue
- › Managerial Accounting
- > Business Analytics
- Human Resource Management
- > Introduction to
- Supply Chain Management

• Year 3

- > Final Year Project I
- > E-Marketing Strategy
- > Financial Planning
- > Specialisation Module 1
- > Ethics and Organisation
- > Final Year Project II
- > Specialisation Module 2
- > Specialisation Module 3
- > Professional Attachment

Electives

Specialisation - Management

- Total Quality Management
- > Project Management
- > Lean Six Sigma Management

Specialisation - Marketing

- Service Marketing
- Retail Marketing
- > Sales Management

Specialisation - Finance

- > International Finance
- > Corporate Finance
- > Financial Instruments, Institutions and Markets









> BACHELOR OF BUSINESS

(ACCOUNTANCY) (HONOURS)



Programme

Code

MQA/FA 10809 KPT/R/0414/6/0269 (10/2029)

Duration

3 Years (Full Time)

Intakes

January, May and September

Our Bachelor of Business (Accountancy)(Honours) covers not only business modules but specialises in the accounting discipline that prepares students for careers as business leaders and accountants. It enables students to develop a holistic understanding of business operations from the accounting perspective. Students will be trained to use business, law and accounting techniques, as well as preparing financial and non-financial information, tax computation and reporting to help any organisation in future decision making.

Career Opportunities

Executive, Officer, Public Accountants, Financial and Management Accountant, Finance managers, Financial Controllers, Investment and Portfolio Managers and Administrators. Auditor.

Programme Outline

Year 1

- > Business Communication
- › Marketing
- > Statistics
- > Fundamentals of Management
- Creative Thinking /
- Bahasa Kebangsaan A
- > Ethics Appreciation and Civilisation / Malay Language Communication 2
- > Financial Accounting
- > Fundamentals of
- Financial Management
- > Business Mathematics
- Information Technology EssentialsQuantitative Methods
- > Financial Accounting Practice
- Organisational Behaviour
- > Microeconomics
- > Business Law

Year 2

- > Computerised Accounting
- > Accounting Information Systems
- > Macroeconomics
- > Financial Accounting and Reporting 1
- Management Accounting 1
- > Taxation 1
- Business Research
- > Financial Accounting and Reporting 2
- Management Accounting 2
- > Commercial Law > Human Resource Management
- Corporate Finance
- > Financial Accounting and Reporting 3
- > Ethics and Organisation
- Audit and Assurance 1

Year 3

- > Financial Accounting and Reporting 4
- Reporting 4
- Strategic Management
- Management Accounting 3
 Taxation 2
- Integrity and Anti-Corruption
- > Philosophy and Current Issue
- Accounting Theory and Practice
- > Entrepreneurship and New Business Development
- Audit and Assurance 2
- > Professional Attachment











SUPPLY CHAIN MANAGEMENT (HONOURS)

Programme

Code

MQA/FA 5069 KPT/R2/0414/6/0302 (04/2030)

Duration

3 Years (Full Time)

Intakes

January, May and September

The Bachelor of Supply Chain Management programme equips students with advanced knowledge and practical skills in logistics operations and supply chain management, including areas such as shipping and terminal operations; inventory control; materials management; regulations for international operations as well as management techniques and best practices. With the increasing globalisation and the importance of highly-performing value chains, logistics management becomes of utmost importance in modern business.

Career Opportunities

Inventory Specialist, Supply Chain Analyst, Supply Chain Consultant, Buyer/Planner, Capacity Planner, Production Analyst and Fleet Manager

Programme Outline

Year 1

- Business Communication
- > Statistics
- > Fundamentals of Management
- > Marketing
- > Creative Thinking/ Bahasa Kebangsaan A
- > Financial Accounting
- > Fundamentals of Finance
- Business Mathematics
- > Information Technology Essentials
- > Microeconomics
- > Quantitative Methods
- Organisational Behaviour
- > Business Law
- > Integrity and Anti-Corruption

Year 2

- > Ethics Appreciation and Civilisation /
- Malay Language Communication 2
- > Macroeconomics
- Consumer Behaviour
- > International Business
- > Introduction to Logistics
- > Philosophy and Current Issue> Applied Business Challenges
- > Operations Management
- > Strategic Management
- > Research Methods
- > Business Analytics
- > Purchasing Management
- > Introduction to Supply
- Chain Management
- > Transport Management
 > Human Resource Management

• Year 3

- > Freight Law
- E-Supply Chain
- Inventory Management
- Final Year Project 1
- > Ethics and Organisation
- Warehousing and Material Handling
- Customs and Freight Forwarding
- > Final Year Project II
- > Professional Attachment











> BACHELOR OF PSYCHOLOGY (HONOURS)

Programme Code

MQA/FA 0528 KPT/R2/311/6/0010 (03/2029)

Duration

3 Years (Full Time)

Intakes

January, May and September

Our undergraduate programme in Psychology is designed to educate students in different areas of psychology. The course begins with the fundamentals of psychology so that students develop knowledge and understanding of the concepts, theories and practices of psychology. Then as the student progresses through the course these fundamentals are built upon, extended and applied to cover more specialised areas of psychology, for example, human resource management, marketing and branding, health services and education.

Career Opportunities

As psychology is the study of human behaviour, psychological knowledge can be applied to understand and solve problems in a variety of professions, from school teachers to managers; from public relations to advertising. Many psychologists are employed in some kind of therapeutic role, for example clinical psychologists or counsellors. Many also conduct scientific research in universities or other academic settings. However, it is important to note that in order to work as a specialist psychologist, for example an educational psychologist, forensic psychologist or clinical psychologist, further training will be required.

Programme Outline

Year 1

- Introductory Psychology: Methods and Social
- > Emotion and Motivation
- Child and Infant Psychology
- Learning Studies
- Ethics Appreciation and Civilisation / Malay Language Communication 2
- > Philosophy and Current Issue
- > Introductory Psychology: Cognition and Abnormal
- > Historical Perspectives of Psychology
- > Statistics
- Psychology of Learning
- > Psychology of Adolescence and Adulthood
-) Industrial and
- Organisational Psychology

 > Abnormal Psychology
- Creative Thinking / Bahasa Kebangsaan A

Year 2

- > Professional Ethics and Conduct in Psychology
- > Integrity and Anti-Corruption
- > Social Psychology
- : Research Methods in Psychology
- Cognitive Psychology
- > Personality
- Counselling Psychology
- > Cross-cultural Psychology
- Consumer Psychology
- > Psychology of Design and Human Factors
- > Elective 1
- > Biological Psychology
- > Educational Psychology
- > Statistical & Research Methodologies

Year 3

- > Elective 2
- Final Year Project 1
- > Psychological Assessment
- > Cyberpsychology
- Elective 3
- > Neuropsychology
- > Psychology of Aging
- > Final Year Project 2
- > Professional Attachment

Electives

- > Forensic Psychology
- > Business Communication
- Marketing Management
- > Fundamentals of Management
- > Marketing
- Business Mathematics

> Consumer Behaviour

- Applied Business Challenges
- > 20th Century Design & Culture
- > Visual Studies and Exploration
- > Introduction to Multimedia Technology
- > Information Design and Data Visualisation















> MASTER OF

BUSINESS ADMINISTRATION

Programme Code

Conventional Learning

MQA/FA 0677 KPT/R2/340/7/0708 (12/2026)

Open Distance Learning

MQA/PA 15336 KPT/N-DL/041/7/0011 (07/2027)

Programme Mode

Coursework

Duration

1 Year 4 Months (Full Time)

2 > 4 Years (Part Time)

Intakes

January, May and September The Raffles University Master of Business Administration (MBA) programme offers a compelling opportunity for professionals seeking to enhance their business expertise and career prospects. Its unique blend of theoretical foundations and practical applications equips students with the skills necessary to excel in real-world business environments. By fostering a diverse student body, the program encourages the exchange of cultural and industry insights, enriching the learning experience and enhancing problem-solving abilities.

Tailored for individuals interested in management and leadership roles, the curriculum covers a broad spectrum of business disciplines. Emphasising the importance of networking, students have ample opportunities to build valuable professional relationships throughout the program. Upon completion, graduates emerge with a deep understanding of contemporary business practices, poised to succeed in today's competitive business landscape.

Career Opportunities

CEO, CIO, CFO, COO, Management Analyst, Management Consultant, HR Director, Marketing Director, Advertising Specialist, Marketing Research Analyst, Financial Analyst, Credit Analyst.

Programme Outline (Full Time)

Year 1

- Accounting for Decision Making
- Organisational Behaviour
- > Information System
- Management and Strategy
- Managerial Economics
- Marketing Management and Strategy
- > Financial Management
- > Ethics, Corporate Governance and Social Responsibilities
- > Strategic Management
- Research Methodology
- Business Analytics

Year 2

- Human Resource ManagementOperations and
- Quality Management
- > Project

ie) Programme Outline (Part Time)

Year 1

Accounting for Decision Making

- > Organisational Behaviour
- Marketing Management and Strategy
- > Financial Management
- > Strategic Management
- > Information System
- Management and Strategy
- Managerial Economics

Year 2

- > Ethics, Corporate Governance and Social Responsibilities
- > Human Resource Management
- Operations and
- Quality Management
- > Business Analytics
- Research Methodology
- > Project











> MASTER OF DESIGN

Programme Code

Open Distance Learning

MQA/PA 15789 KPT/N-DL/0210/7/0002 (06/2027)

Programme Mode

Coursework

Duration

1 Year (Full Time)

2 Years (Part Time)

Intakes

January, May and September

The Raffles University Master of Design is an intensive one-year fully online coursework programme that offers a broad exploration of design studies. It goes beyond theory to practical application in various industries and social contexts. Tailored for individuals passionate about fashion design, graphic design, multimedia design, digital game art, or interior design, the program encourages the development of creative portfolios to showcase skills and originality.

Upon completion, students emerge with the ability to present their work cohesively, demonstrating both theoretical insight and practical proficiency. This programme not only fosters deep knowledge within specific design disciplines but also cultivates adaptability and creativity, essential qualities for success in today's dynamic design landscape. Graduates are equipped to tackle complex design challenges and contribute meaningfully to the evolving field of design with confidence and clarity.

Career Opportunities

Chief Creative Officer, Executive Creative Director, Art Director, Product Designer Director, Design Director, Advertising Specialist, Fashion Design Manager, Graphic Design Manager, Multimedia Design Manager, Digital Game Art Manager, Interior Designer Manager, Management Consultant

Programme Outline (Full Time)

Year 1

- Design Issues and Practices
- Design Research Methodology
- > Emerging Technologies and Processes
- Design Thinking and Innovation
- > Final Master Project I
- Collaborative Design Management
- > Responsible Design
- : > Final Master Project II

Programme Outline (Part Time)

Year 1

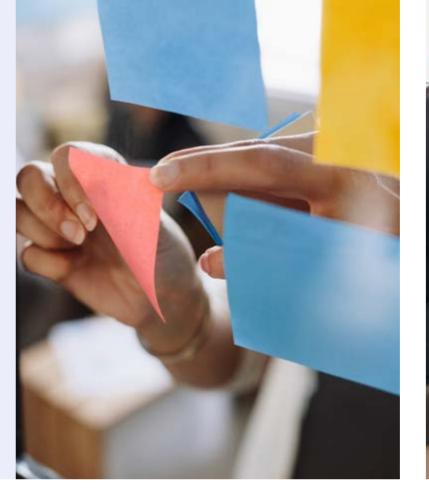
- Design Issues and Practices
- Design Research Methodology
- Design Thinking and Innovation
- > Emerging Technologies
- and Processes
- Responsible Design



- > Collaborative Design Management
- > Final Master Project I
- > Final Master Project II









> MASTER OF EDUCATION

Programme Code

Open Distance Learning MQA/PA 16262 KPT/N-DL/0110/7/0001 (07/2028)

Programme Mode Mixed Mode

Duration

1 - 2 Years (Full Time)

2 - 4 Years (Part Time)

Intakes

January, May and September

The Raffles University Master of Education programme adopts a mixed-mode approach, integrating coursework and research to provide students with a comprehensive understanding of educational studies. It aims to cultivate reflective and innovative educators by blending theoretical insights with practical applications. Students develop essential skills and innovation to navigate modern education complexities, especially in curriculum design, educational leadership, and technology integration.

Catering to individuals aspiring to roles across various educational sectors, including secondary and tertiary education, professional development training, and nursery education, the programme equips students with enhanced critical thinking abilities, research skills, and a deep understanding of educational theory and practice. Graduates emerge with a solid foundation in traditional educational theories, coupled with the capability to implement cutting-edge teaching and learning methods successfully.

Career Opportunities

University Professor, Lecturer, School Principal, Counsellor, Corporate Trainer, Instructional Designer, Learning and Development Manager, Educational Content Developer, Education Researcher, e-Learning Specialist

Programme Outline (Full Time)

Year 1

- > Philosophy and Sociology of Education
- Research Methodology
- Dissertation Proposal WritingCurriculum, Instruction
- and Assessment
 > Elective
- > Educational Psychology
- Dissertation 1
- Dissertation 2Research Seminar

Elective

- Educational Management and Leadership
- > Learning Theory, Instructional Design and Technology

Programme Outline (Part Time)

Year 1

- > Philosophy and Socioilogy of Education
- > Elective
- Curriculum, Instruction and Assessment
- > Educational Psychology

Year 2

- Research Methodology
- Dissertation Proposal Writing
- Dissertation 1
- Dissertation 2
- Research Seminar

Elective

- > Educational Management and Leadership
- Learning Theory, Instructional Design and Technology







> MASTER OF

COMPUTER SCIENCE

Programme Code

Conventional Learning

MQA/PA 17479 KPT/N/0613/7/0028 (06/2029)

Programme Mode Research

Duration

1 - 2 Years (Full Time)

2 - 4 Years (Part Time)

Intakes

January, May and September The Raffles University Master of Computer Science programme is a research programme that aims to cultivate computing specialists proficient in cutting-edge technology, digital literacy, and numeracy skills crucial for innovative problem-solving in the field. Through designing, developing, and researching solutions, students address pertinent issues in computer science, enhancing usability and effectiveness.

Ideal for those passionate about digital skills like artificial intelligence, system development, or data analysis, the program enables exploration and research contributing to academia and society. Upon graduation, students are well-equipped to tackle real-world challenges, spearheading innovation and making substantial contributions to the advancement of computer science. Armed with comprehensive knowledge and skills, they are fully prepared to excel in the ever-evolving landscape of this dynamic industry.

Career Opportunities

Lecturer, IT Project Manager, Software Engineer, Computer Scientist, Computer Systems Analyst, Artificial Intelligence Engineer, Digital Forensics Analyst, Big Data Engineer, Chief Technology Officer, Chief Digital Transformation Officer, Chief Innovation Officer

Programme Outline (Full Time)

- Research Methodology
- > Directed Readings and Research
-) Dissertation
- > Dissertation
- > Dissertation

Typical Area of Research

- > Artificial Intelligence (AI)
- > System Development
- > Human Computer Interaction
- > Embedded Systems
- and Applications
- Computer Vision and Image Processing
- Data Analytics







> DOCTOR OF PHILOSOPHY IN COMPUTER SCIENCE

Programme Code

Conventional Learning

MQA/PA 17478 KPT/N/0613/8/0004 (06/2031)

Programme ModeResearch

Duration

3 - 6 Years (Full Time)

4 - 8 Years (Part Time)

Intakes

January, May and September

The Doctor of Philosophy in Computer Science is a full research programme designed to nurture proficient computing experts capable of leading research and development (R&D) initiatives across diverse realms within computer science. Tailored for students passionate about digital and technology skills, including but not limited to artificial intelligence, data analysis, computer vision, and more, the program equips them with robust knowledge and digital proficiency.

Students will delve deep into advanced theories and technologies, facilitating a comprehensive understanding of research issues. They will engage in rigorous research, crafting original solutions and creatively justifying their approaches. Upon programme completion, students will showcase not only research excellence but also an entrepreneurial spirit, coupled with a steadfast commitment to lifelong learning in the everevolving landscape of computer science.

Career Opportunities

Data Scientist, Research Scientist, Computer Science Professor, Systems Analyst, IT Specialist, Machine Learning Engineer, Al Consultant Usability Analyst, Business Intelligence Consultant, Chief Information Technology Officer

Programme Educational Objectives

- Computing experts who are competent with a strong knowledge and digital skills in computer science to foster R & D of new knowledge in the areas of study.
- 2 · Computing experts who will be able to act autonomously, uphold the ethical conduct, integrity, and demonstrate behaviour that is consistent to professional practices.
- 3 Computing experts who will be able to lead in their areas of expertise, interact and communicate effectively with the stakeholders.
- 4 · Computing experts who will be able to demonstrate entrepreneurial mindset and advocate lifelong learning.

Programme Outline (Full Time)

Year 1 - Year 3

- Research Methodology
- > Directed Readings and Research
- > Doctoral Thesis

Typical Area of Research

- Artificial Intelligence (AI)
- > System Development
- > Human Computer Interaction
- > Embedded Systems and Applications
- Computer Vision

> Data Analytics

- and Image Processing









DOCTOR OF PHILOSOPHY IN BUSINESS ADMINISTRATION

Programme Code

Conventional Learning

MQA/FA 11782 KPT/N/345/8/1076 (10/2026)

Open Distance Learning

MQA/PA 15788 KPT/ N-DL/0410/8/0004 (11/2029)

Duration

3 > 6 Years (Full Time)

4 > 8 Years (Part Time)

Intakes

January, May and September

Doctor of Philosophy in Business Administration is a full research programme that aims to provide students with rigorous, in-depth and advanced research knowledge within their specific areas of business administration. A key element of this programme is to understand the philosophy of science paradigms that determine methodological designs. It also aims to inculcate in them a systematic and ethical approach in conducting research in specialised areas, thereby contributing new insights to the body of knowledge and managerial practices.

By the end of the programme, students will have an integrated knowledge in the area of business administration and demonstrated ability to perform research activities independently. They will also be trained to analyse and evaluate complex management issues through independent research to improve organizational activities.

Career Opportunities

Academician, Researcher, Research Analyst, Research Director, CEO, Management Analyst, Lecturer, Management Consultant / Trainer.

6 STEPS TO APPLY PHD PROGRAMME

1

Contact Education Consultant

Meet Up with the

Programme

Director

2

Highest Education & English Results

Prepare the Statement of Interest Identify th

Identify the Research Area

» 6

Attend the Interview Session

Programme Outline

Year 1 - Year 3

: > PhD Dissertation

16-Hour Core Modules

> Research Methods

PhD Dissertation Areas

- > Human Resource Management
- > Marketing
- → Leadership
- > Organisational Behaviour
- Operation Management
- > Ethics

PhD Dissertation Chapters

- 1 > Introduction
- 2 > Literature Review
- 3 > Methodology
- 4 > Results
- 5 > Discussion and Conclusion





> DOCTOR OF PHILOSOPHY IN EDUCATION

Programme Code

Conventional Learning

MQA/PA 17349 KPT/N/0110/8/0017 (06/2031)

Duration

3 > 6 Years (Full Time)

4 > 8 Years (Part Time)

Intakes

January, May and September

The Doctor of Philosophy in Education is a full research programme meticulously crafted to cultivate a profound understanding and synthesis of knowledge within the diverse realms of education. Students will excel in communication, adeptly disseminating research findings, and engaging stakeholders, both within and beyond academia, to foster collaboration and advance educational practices. Ideal for those interested in education leadership, curriculum design, or learning technology, students will contribute to academic knowledge.

Upon completion, students will showcase a comprehensive grasp of a specific educational area, integrating insights from contemporary research. Equipped with refined research skills, graduates will be poised to drive meaningful change in education. Whether exploring innovative teaching methods or examining the role of sociolinguistics in learning, they will prioritise excellence and societal impact, thereby enriching the landscape of education for generations to come.

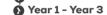
Career Opportunities

School Administrator, Educational Consultant, Instructional Coordinator, Teacher Trainer, Professor / Lecturer, Educational Researcher, Curriculum Developer, Instructional Designer Education Policy Analyst, Educational Technology Specialist Educational Programme Evaluator, Director of Academic Support Services

Programme Educational Objectives

- Demonstrate a comprehensive understanding and the synthesis of knowledge in the field of Education.
- 2 · Able apply a significant range of advanced and specialised skills and be able to act autonomously, professional and ethical practices in the planning and implementation of research.
- 3 · Master numerical skills and research methodology, encompassing both quantitative and qualitative techniques and digital skills in educational setting.
- 4. Demonstrate ability to interact and communicate internally and externally in creative concepts or practices of educational research.
- 5 Demonstrate entrepreneurial mindset in progressing their career and profession.

Programme Outline (Full Time)



Research MethodologyThesis

Typical Area of Research

- Teaching and Learning in Higher Education
- Management and Leadership in Education
- Curriculum and Teaching
- > Educational Technology
- > Educational Assessment
- > Language Education and Literacy



> CENTRE OF PROFESSIONAL DEVELOPMENT

The Centre of Professional Development (CPD) department solely focuses on working with students to assimilate them gradually into the industry through

- > Projects
- > Profesional Attachments (internship)
- > Industry Research
- > Exhibitions
- Competitions
- > Workshops
- > Career and Professional Development

RU CPD actively seeks the opportunity to collaborate with industry partners. CPD always invites industry partners to share their industry insights through seminars or workshops to prepare our students to be industry-ready. We cultivate our students with professional development skills and provide resources to support them in future careers. By forging an extensive strategic alliance with the industry, our team at CPD provides a seamless interface between industries and our students, opening a world of career opportunities for them.

Besides, CPD also assists Raffles students to seek for their Professional Attachment (internship) opportunity. CPD will provide internship briefing and sharing sessions for the students before beginning the stages of the internship. CPD will also guide them until the students finish their internship. With the intricate knowledge of the industry, we are able to maximise our training to ensure a constant flow of competent professionals into the industry. In addition, our students are able to find jobs of their choice. In this way, we fulfil the career goal of our students and cater to the needs of the industry.

In Raffles University, graduating from RU does not mean the end of the relationship between the graduates and Raffles University. We treat every RU graduate as part of the Raffles Family by working closely with the RU Alumni.

Raffles University Alumni Association helps to maintain the relationship with the RU Alumni. It is compulsory for graduates of Raffles University to sign up to be a part of Raffles University Alumni, and they are always invited to RU to share their insights.













RU THE NE X T LEADER

MIOL RAFFLES UNIVERSIT

AI & ROBOTICS

INFORMATION SYSTEMS (ARTIFICIAL INTELLIGENCE) **COMPUTER SCIENCE (DATA SCIENCE)** INFORMATION TECHNOLOGY

arts & design **DIGITAL GAME ART FASHION DESIGN MULTIMEDIA DESIGN GRAPHIC DESIGN**

BUILT ENVIRONMENT & REGENERATIVE DESIGN INTERIOR DESIGN

BUSINESS **ACCOUNTANCY BUSINESS ADMINISTRATION HUMAN RESOURCE MANAGEMENT** SUPPLY CHAIN MANAGEMENT

SOCIAL SCIENCES **PSYCHOLOGY EDUCATION**

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